Start Here! 1 2 3

Quick Start Guide Next Page...

Quick Start Guide

WDECT
WIDEBAND DIGITAL

WDECT 2355/ 2355+1

Wide Band Digital Technology provides the clearest sound and the best privacy.

Uniden®

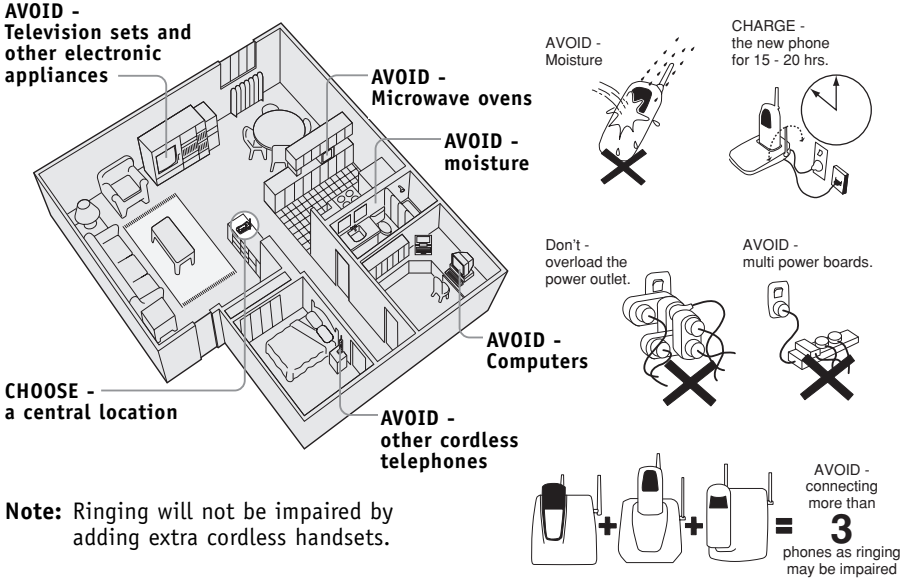
INSTALLATION & SAFETY

NOTE

- This symbol indicates important operating and servicing instructions.

- The earcap of this telephone may attract and retain small metallic objects.

Choosing the best location for your phone.
When choosing a location for your phone there are a number of appliances the phone should not be near, and areas you should avoid.



Note: Ringing will not be impaired by adding extra cordless handsets.

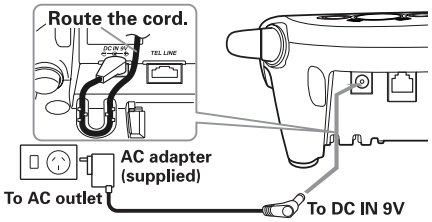
Start Here! 1 2 3

QUICK START GUIDE

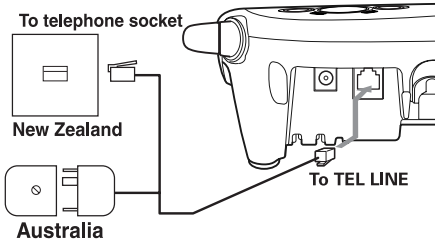
This page is a very condensed version of the Owner's Manual. It is designed to allow you to get your phone installed and operating as quickly as possible - however it does not attempt to explain any of the advanced features of the WDECT2355 series.

1 Installing the Base Unit

1) Connect the AC adapter to the **DC IN 9V** jack and to a standard AC wall outlet.



2) Connect the telephone line cord to the **TEL LINE** jack and to a telephone socket on the wall.



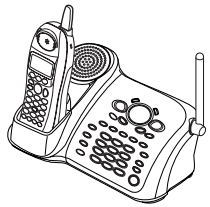
For wall mounting, see "Mounting the Base Unit on a Wall" on page 6.

NOTE

Make sure the AC Adapter/s remains switched ON at all times. Use only the Uniden AC Adapter/s supplied with this unit.

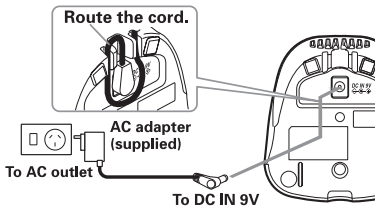
3) Set the base on a desk or tabletop.

4) Raise the antenna to a vertical position.



Connecting the charger - WDECT2355+1 only

1) Connect the AC adapter into the charging cradle and to a AC wall outlet.
2) Set the charger on a desk or tabletop.

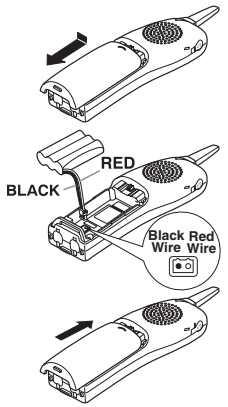


2 Installing the battery pack

1) Press down on the battery cover release and slide the cover down until it comes off.

2) Connect the battery plug to the socket at the rear of the battery compartment. The RED and BLACK battery wires must match the RED and BLACK dots on the phone case for the plug to fit properly. Press firmly until it clicks into place.

3) Securely close the battery compartment cover by sliding it up until it snaps into place.

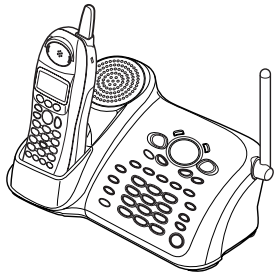


NOTE

- Charge the handset battery pack for at least 15-20 hours before using your new cordless telephone for the first time.
- Use only the Uniden rechargeable battery pack (BT-446) supplied with your cordless telephone.

3 Charging the handset(s)

1) Place the handset(s) in the main base unit or charging cradle with the keypad facing forward.



2) Make sure the **charge** LED illuminates. If the LED does not illuminate, check to see that the AC adapter is plugged in and that the handset makes good contact with the base charging contacts.

- After installing the batteries in the handset, charge your handset at least **15-20 hours.**

Recharge your phone on a regular basis by returning the handset to the base after each phone call.

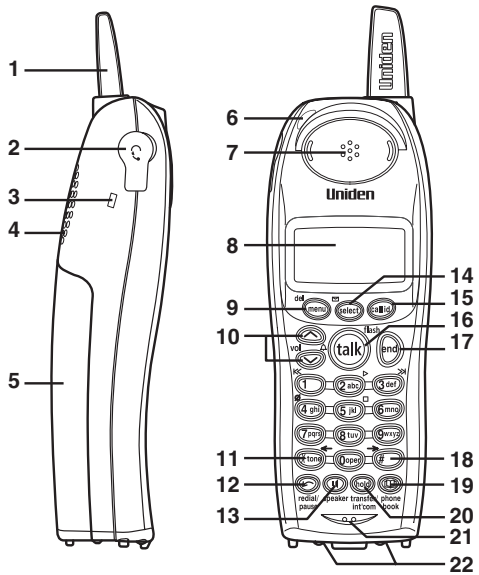
During a power cut or if the AC adapter is switched off, this telephone will not operate.

CONTENTS

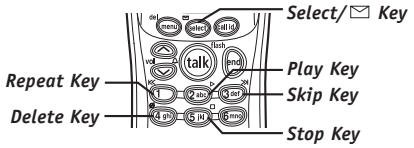
INSTALLATION & SAFETY i
QUICK START GUIDE ii
CONTENTS v
GETTING STARTED 1
Controls and Functions 1
Uniden Company Philosophy 3
Welcome 3
Features 4
Checking the Package Contents 5
Terminology 5
Mounting the Base Unit on a Wall 6
Battery Maintenance 7
Installing the Beltclip 8
Headset Installation 9
Display and Icons 9
About the Menu Options 10
Setting up the Menu 14
BASICS 22
Making and Receiving Calls 22
Keypad Lock 23
Placing a Call on Hold 23
Redialing a Call 24
Adjusting the Handset Ringer, Earpiece and Speaker Volume 25
Do Not Disturb (DND) 26
Mute Microphone 26
Tone Dialing Switch-Over (Australia Only) 27
Traveling Out-of-Range 27
Clarity Booster 27
Privacy Mode 28
3-way Conferencing 28
Find Handset 29
Flash and Call Waiting 29
New Message LED 29

PHONEBOOK 30
Phonebook 30
Storing Phone Numbers, Names, Distinctive Rings, and Speed Dial 30
Steps for Entering Names and Special Characters 32
Viewing the Phonebook 34
Making Calls Using the Phonebook 35
Speed Dialing 35
Editing or Erasing a Stored Name, Phone Number, Distinctive Ring, and Speed Dial 36
Chain Dialing 37
Memory Dialing (Base Only) 37
CALLER ID 38
Caller ID 38
Viewing the Caller ID List 39
Deleting a Caller ID Message 40
Using the Caller ID Message List 41
THE INTEGRATED ANSWERING DEVICE 42
The Integrated Answering Device 42
Turning the Answering System On/Off 43
Setting up your Answering System 44
Using your Answering System 50
Remote Operation 53
EXPANDING YOUR PHONE 56
Expanding your Phone 56
Register the Handset 57
Using Two Way Communication between the Handsets Anywhere without the Base (DirectLink) 58
Room Monitor 58
4-Way Conferencing 59
Intercom/Call Transfer Feature 59
Replacing the Base 60
ADDITIONAL INFORMATION 61
Changing the Digital Security Code 61
Note on Power Sources 62
TROUBLESHOOTING 63
INDEX 66
WARRANTY 69

CONTROLS AND FUNCTIONS

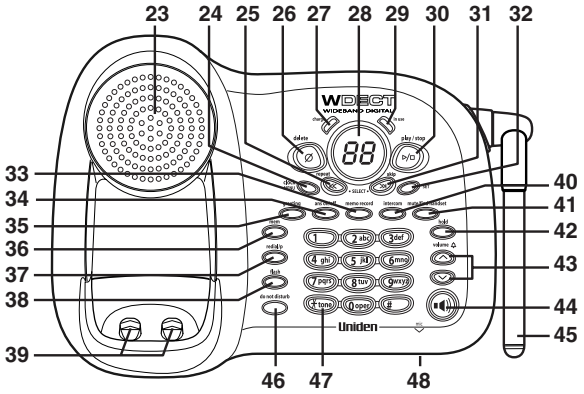


Handset Remote Operation (P. 54)
(Review ITAD messages from handset)

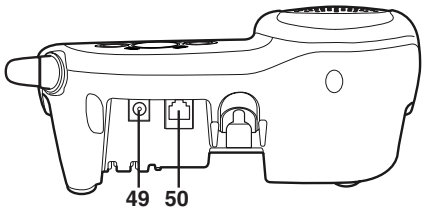


1. Handset Antenna
2. Headset Jack Cover
3. Beltclip Hole
4. Hands-Free Speaker
5. Handset Battery Compartment
6. New Message LED
7. Handset Earpiece
8. LCD Display
9. menu ***/del*** Key
10. 🔔***/vol/***(^)/(v) Key
    a. ringer volume control
    b. scroll keys for display screen
11. (*)***/tone/***← Key
12. ↶ ***redial/pause*** Key
13. 🔊 ***speaker*** Key
14. select/✉ Key
15. call id Key
16. talk***/flash*** Key
17. end Key
18. (#)/→ Key
19. 📖 ***phonebook*** Key
20. hold ***/transfer/int'com*** Key
21. Handset Microphone
22. Handset Charging Contacts

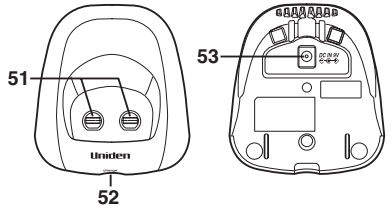
Main Base



23. Base Speaker
24. ***Clock/MENU*** Key
25. ⏮ ***repeat/SELECT*** Key
26. ⌀ ***delete*** Key
27. **Charge** LED
28. Message Counter Display
29. **In use** LED
30. ⏯ ***play/stop*** Key
31. ⏭ ***skip/SELECT*** Key
32. ***SET*** Key
33. ***Memo record*** Key
34. ***Ans on/off*** Key
35. ***Greeting*** Key
36. ***Mem*** Key
37. ***Redial/p*** Key
38. ***Flash*** Key
39. Base Charging Contacts
40. ***Intercom*** Key
41. ***Mute/find handset*** Key
42. ***Hold*** Key
43. 🔔***/volume*** ⏶/⏷ Key
44. 🔊 Key/speaker LED
45. Base Antenna
46. ***Do not disturb*** Key/DND LED



CHARGER BASE
for WDECT2355 +1 only



47. ✱***/tone*** Key
48. Microphone
49. **DC IN 9V** Jack
50. **TEL LINE** Jack
51. Charging Contacts
52. **Charge** LED
53. **DC IN 9V** Jack

UNIDEN COMPANY PHILOSOPHY

To bring outstanding wireless communication products to people's lives throughout the world.

WELCOME

Congratulations on your purchase of the Uniden Multi-Handset Cordless System telephone. This unit is different from conventional cordless telephones. When the base unit is connected to AC power and a telephone line, it can support up to 4 handsets. Using extra handsets, you can establish a 3-way conference call (2 handsets and an outside line), while two other handsets are making an intercom call. You can now place a fully featured cordless handset anywhere in your home or office where AC power is available to connect the handset chargers.

Note: The illustrations in this manual are intended as a guide and may differ from actual unit.

FEATURES

Great features of this cordless phone include:
- Designed and Engineered in Japan
- Wide Band Digital Technology
- Multi (4) Handset Capable
- Digital Duplex Speakerphone on Handset

Advanced Alpha Display Caller ID Features:
- Alpha Memory Dialling
- POP ID - Caller Name Identification*
- 20 Individual Caller Tone Allocation*
- 100 Caller ID * Memories with Phonebook
- 3 Line Backlit Full Dot Matrix LCD Display with Clock
- Maxi-Sound - Extra Loud Handset Volume Control
- Intercom/Announce Call Transfer
- Handset Conferencing (2 Handsets + Outside Call)
- Two-Way Communication between Handsets Anywhere without the Base
- Dual Keypad at Base
- Integrated Answering Device
- DND Feature (Do Not Disturb)
- Remote Message Retrieval
- Personal or Factory Pre-recorded Greeting Message
- And More!

* Caller ID, POP ID and Individual Caller Tone Allocation (Distinctive Ring) features work only if you subscribe to the service provided by your local telephone company. There is usually a fee for this service.

Range may vary depending on environmental and/or topographical conditions.

CHECKING THE PACKAGE CONTENTS

Make sure you have received the following items in the package. If any of these items are missing or damaged, contact your retailer.

- Base unit (1)
- Handset [WDECT2355 (1) / WDECT2355+1 (2)]
- AC adapter [WDECT2355 (1) / WDECT2355+1 (2)]
- Rechargeable battery pack [WDECT2355 (1) / WDECT2355+1 (2)]
- Line adapter (Australia only) (1)
- Linecord (1)
- Beltclip [WDECT2355 (1) / WDECT2355+1 (2)]
- Charger (1) [WDECT2355+1 only]
- Wall Mount Adapter (1)

Also included:

- This Owner's Manual
- Other Printed Material

TERMINOLOGY

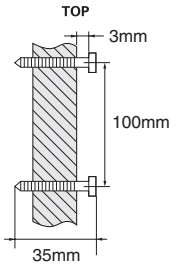
Throughout this manual, terms such as Standby and Talk Mode are used. Below is the terminology explanation.

Standby Mode - The handset is not in use, is off the cradle, and talk/***flash*** or ***speaker***, or has not been pressed. A dial tone is not present.
Talk Mode - The handset is not in the cradle and talk/***flash*** or ***speaker***, or has been pressed enabling a dial tone. "Talk" appears on the handset display.
DirectLink - Two way communication between the handsets anywhere without the base.

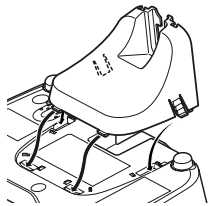
MOUNTING THE BASE UNIT ON A WALL

You can mount your base directly to the wall. Before doing this, consider the following:

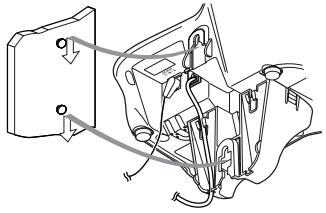
- Avoid electrical cables, pipes, or other items behind the mounting location that could cause a hazard when inserting screws into the wall.
- Mount your phone within distance of a working phone jack.
- Make sure the wall material is capable of supporting the weight of the base and handset.
- Use screws with anchoring devices suitable for the wall material where the base unit will be placed.



1) Insert two mounting screws into the wall (with their appropriate anchoring device), 100mm apart. Allow about 3mm between the wall and screwheads for mounting the phone.



2) Plug the AC adapter into the **DC IN 9V** jack on the telephone and then into a Standard AC wall outlet.
3) Plug the telephone line cord into the **TEL LINE** jack on the telephone and then into the telephone socket on the wall.
4) Raise the antenna to a vertical position.
5) Align the mounting slots on the base with the mounting posts on the wall.
6) Then push in and down until the phone is firmly seated.



This phone also can be mounted on any standard telephone wall plate (for Australia).

BATTERY MAINTENANCE

Battery use time (per charge)

Fully charged

- Up to 7 hours continuous use
- Up to 10 days when the handset is in the standby mode (up to 15 hours when in DirectLink mode)

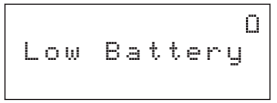
Recharge your phone on a regular basis by returning the handset to the charger after each phone call.

Low battery alert

When the batteries are very low and need to be charged, the phone is programmed to eliminate functions in order to save power.

The batteries need to be charged when:

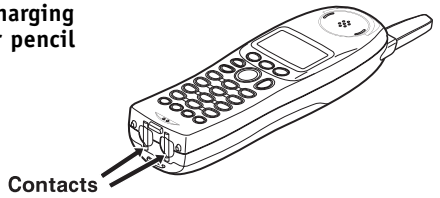
- The empty battery icon appears.
- "Low Battery" appears in the display.



If the phone is in the standby mode, none of keys will operate. If you are on a call, complete your conversation as quickly as possible, and return the handset to the cradle.

Cleaning the battery charging contacts

To maintain a good charge, it is important to clean the charging contacts on the handset once a month. Use a dry cloth or pencil eraser to clean.



Battery replacement and handling

When the operating time becomes short, even after a battery is recharged, please replace the battery. With normal usage, your battery should last about one year. Please contact your place of purchase or the Uniden Parts Department for a replacement battery.

Caution

- Use only the specified Uniden battery pack (BT-446).
- Do not remove the batteries from the handset to charge them.
- Never throw the battery into a fire, disassemble them, or heat them.
- Do not remove or damage the battery casing.

NOTE To avoid the risk of personal injury or property damage from fire or electrical shock, only use the Uniden battery model and Uniden adapter model specifically designated for this product.

INSTALLING THE BELTCLIP

To attach the beltclip

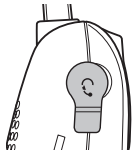
Insert the beltclip into the holes on each side of the handset. Press down until it clicks into place.

To remove the beltclip

Pull either side of the beltclip to release the tabs from the holes.

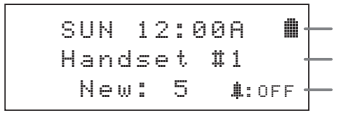
HEADSET INSTALLATION

Your phone may be used with an optional headset, the Uniden HS910. To use this feature, insert the headset plug into the headset jack. Your phone is ready for hands-free conversations. Headset is available through Uniden authorized retailers.



DISPLAY AND ICONS

Example of the standby mode display


SUN 12:00A
Handset #1
New: 5
OFF
Day of the week and time / battery icon
Handset ID and Banner
Number of new Caller ID calls received / Ringer off icon (when the ringer is Off)

ICON	STATUS	DESCRIPTION
	Standby/Talk	**Battery** icons indicate the handset battery status. This icon cycles depending on the battery status (full, medium, low, and empty).
OFF	Standby	**Ringer off** icon indicates that ringer is turned off.
M	Talk	**Mute** icon appears when you mute the handset.
	Talk	**Speaker** icon appears when the handset speaker phone is used.
B	Talk	**Booster** icon appears when the Clarity Booster feature is in use.
	Talk	**Privacy** icon appears when the Privacy Mode is turned on.
R	Talk	**Recording** icon appears while recording a conversation.

During Global Setup and System Reset, make sure your cordless phone is in standby mode (not in use), and all handsets are within range of the main base unit.

ABOUT THE MENU OPTIONS

There are 6 main menu options, (**DirectLink Mode, Room Monitor, Handset Setup, Answ. Setup, Global Setup and System Reset**) and submenu options.

Summary of the Main Menu and Submenu

Two Way Communication between the Handsets Anywhere without the Base (DirectLink)

DirectLink Mode allows a pair of handsets to work without the base unit, for direct handset-to-handset communication. Use them at sporting events or while shopping to stay in contact with family members or friends. You must set the two handsets to DirectLink Mode to utilize this feature.

Room Monitor

This feature allows you to monitor sounds in another room (see page 15 for setup). One handset is placed in the desired room to monitor (acts as remote mic), and the other is placed near listener (remote speaker). This is useful for monitoring child activities.

Handset Setup

The following submenu options must be set separately for each handset.

Submenu name	Description
Ringer Tones (Default is Flicker)	Adjusting the ringer tone (tone your phone makes when ringing) (see page 16).
Distinct. Ring (Default is on)	Set the distinctive ring (see page 16). "Distinctive Ring" allows you to preset memory locations with a designated ring tone. When an incoming call is received and the Caller ID information matches the information in one of the memory locations, the distinctive ring that has been stored for that particular Caller will sound. If you have set multiple memory locations with distinctive rings, switching the setting to "Distinctive Off" will result in no distinctive ringing. All incoming calls will have a normal ring tone. Switching to "Distinctive On" will activate all programmed distinctive ring memory locations.
AutoTalk (Default is on)	Allows you to answer the phone without pressing talk/***flash*** or ***speaker***. When the AutoTalk is set to on, simply remove the handset from the cradle and the phone automatically answers the call (see page 16).
Anykey Answer (Default is on)	Allows you to answer the phone without pressing talk/***flash*** or ***speaker***. When the Anykey Answer is on, you can answer a call by pressing any number key, */***tone**/←, or #/→ on the handset (see page 17).
Banner (True Banner)	Customize your handset(s) by giving it a banner name. The name will be displayed on the LCD screen during standby mode, Intercom, Transfer, Room Monitor and Copy Phonebook operation. The banner name will be displayed on the receiving handset as well (see page 17).
Key Touch Tone (Default is on)	Allows you to set your phone's key touch-tone to on or off (tone your keypad makes when keys are pressed) (see page 17).

Answering Setup

This main menu option allows you to set up TAD settings from your handset. You can also set these submenu options from the base (see page 45).

Submenu name	Description
Security Code (Default is 80)	Select a two-digit Personal Identification Number (PIN) code. A PIN code is required to play your messages from a remote location, you will need to enter a two-digit PIN code (see page 17).
Ring Time (Default is 9 time)	Allows you to set the number of rings the caller hears before your answering system plays the outgoing message. You can set the ring time to answer after four, six, or nine rings. Setting "TS" (Toll Saver), the answering system picks up after six rings if you have new messages, and after nine rings if there are none (see page 18).
Record Time (Default is 1 minute)	Set the duration for recording the incoming messages. You have three record time options. The options "1 minute" or "4 minutes" set the duration for recording the incoming messages. "Announce only" answers the call with the preset greeting or your personal greeting but prevents the caller from leaving a message (see page 18).
Message Alert (Default is off)	Lets you know when you have a new incoming message by sounding a short alert tone (see page 18).
Call Screen (Default is on)	Allows you to screen an incoming call before answer the call. Set the call-screening feature to on or off (see page 18).

Global Setup

If you change one of the Global settings, you change the setting for all additional handsets. Only one handset can change Global settings at a time.

Submenu name	Description
Day & time	Set the day and time of your display (see page 19).
Name Tag (POP ID) (Default is on)	Display the stored name with the Caller ID telephone number, if the displayed Caller ID telephone number is exactly the same as a number stored in the phone book (see page 19).
Insert 0	Add "0" or "00" to the number, when you receive the Caller ID message (New Zealand only) (see page 19).
Dial Mode (Australia only) (Default is tone)	Set the dial mode to tone or pulse (see page 20). Most phone systems use tone dialing, which send DTMF tone through phone line. The default is tone dialing. Depends on your dialing system, set the dial mode.
Copy Phonebook	Allow you to transfer the phonebook data stored in one handset to another handset (see page 20).

System Reset

System Reset is used to clear the handset's ID from the main base unit, or the base ID from the handset.

Submenu name	Description
Deregister HS	Clear the handset ID from the base. Use this option, for example, when you change the digital security code (see page 21).
Replacing Base	Clear the base ID. Use this option, for example, if you wish to deregister the base to use the handset with another base of the WDECT2315 and WDECT2355 series (see page 21).

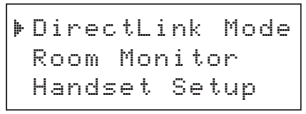
Tip

To back to the previous screen, press menu */del*.

SETTING UP THE MENU

Entering the Menu

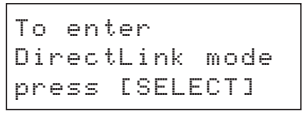
1) Press the menu */del* key in standby mode.
2) Use */vol/^* or */vol/v* to move the pointer to a desired main menu (**DirectLink Mode, Room Monitor, Handset Setup, Answ. Setup, Global Setup, and System Reset**).



3) Press select/✉ to select the desired main menu.
4) Use */vol/^* or */vol/v* to select a desired submenu, and then press select/✉ to enter.
   In the submenu, use */vol/^* or */vol/v* to select an item. Press select/✉ to confirm your selection. For detailed instructions, see the following sections for the desired submenu.
5) To exit the menu, press end or place the handset to the cradle.

DirectLink Mode

Entering the Two Way Communication between the Handsets Anywhere without the Base



1) Enter the DirectLink Mode menu (see "Entering the Menu" on page 14). `To enter DirectLink mode press [SELECT]` appears.
2) Press select/✉ to enter the DirectLink mode. You will hear a confirmation tone, and `DirectLink Mode Complete` appears.

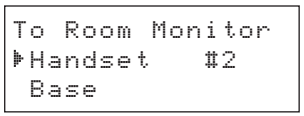
   To adjust ringer volume, press */vol/^* or */vol/v* to select one of three ringer volume (off, low, or high).

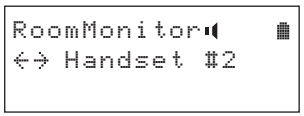
3) To return back to the normal mode, exit the DirectLink mode. To exit the DirectLink mode, press menu */del*, and then select/✉, or return the handset to the cradle. `DirectLink Mode Cancel` appears.

Room Monitor

Using Room Monitor

1) Enter the Room Monitor menu (see "Entering the Menu" on page 14).
   To Room Monitor appears.
2) Select the handset you want to monitor by using ***vol/***(^) or ***vol/***(v).
3) Press (select)/✉.
   RoomMonitor appears, and you hear sounds in the room where the handset is installed.
4) To finish the Room Monitor, press (end) or return the handset to the cradle.



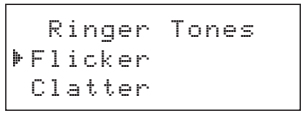


This is an example, if you have handset #1 and #2.

Handset Setup

Selecting a Ringer Tone

1) Enter the Handset Setup menu, and then the Ringer Tones submenu (see "Entering the Menu" on page 14).



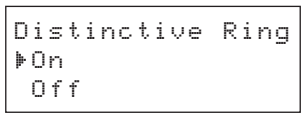
There are 10 ringer tones or 10 polyphonic tones to choose from.

- Ringers [Flicker, Clatter, Soft Alert, Wake Up, Light Bug, Beep Boop, Tone Board, Chip Chop, Party Clap, Reminder]
- Polyphonic tones [Beethoven's Symphony #9 (Beethoven9), For Elise (Elise), We Wish You A Merry Christmas (Merry-Xmas), Home Sweet Home (Hm Swt Hm), Lorri Song #6 (Lorri Song), When the Irish Eyes Are Smiling (Irish Eyes), Aura Lee, Let Me Call You Sweet Heart (Sweetheart), Waltzing Matilda (W Matilda), Old MacDonald (Old MacDld)]

2) Press ♤***/vol/***(^) or ♤***/vol/***(v) to move the pointer. You will hear the ringer or polyphonic tone as you scroll through the options.
3) Press (select)/✉. You will hear a confirmation tone.

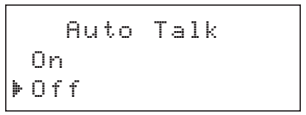
Distinctive Ringer Setup

1) Enter the Handset Setup menu, and then the Distinct. Ring submenu (see "Entering the Menu" on page 14).
2) Press ♤***/vol/***(^) or ♤***/vol/***(v) to select On or Off.
3) Press (select)/✉. You will hear a confirmation tone.



Setting the AutoTalk

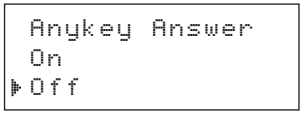
1) Enter the Handset Setup menu, and then the Auto Talk submenu (see "Entering the Menu" on page 14).
2) Press ♤***/vol/***(^) or ♤***/vol/***(v) to select On or Off.
3) Press (select)/✉. You will hear a confirmation tone.



Distinctive ringing will only operate if you subscribe to the Caller ID service.

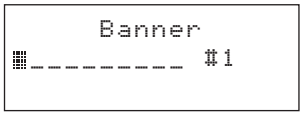
Setting the Anykey Answer

1) Enter the Handset Setup menu, and then the Anykey Answer submenu (see "Entering the Menu" on page 14).
2) Press ♙***/vol/***(^) or ♙***/vol/***(v) to select On or Off.
3) Press (select)/✉. You will hear a confirmation tone.



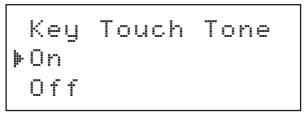
Setting the True Banner

1) Enter the Handset Setup menu, and then the Banner submenu (see "Entering the Menu" on page 14).
2) Use the number keypad (***0-9***), (*)/***tone***/←, (#)/→, or (menu) ***/del*** to enter or edit the name.
3) Press (select)/✉. You will hear a confirmation tone.



Setting the Key Touch Tone

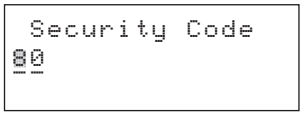
1) Enter the Handset Setup menu, and then the Key Touch Tone submenu (see "Entering the Menu" on page 14).
2) Press ♙***/vol/***(^) or ♙***/vol/***(v) to select On or Off.
3) Press (select)/✉. You will hear a confirmation tone.



Answering System Setup

Setting a PIN Code

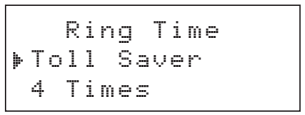
1) Enter the Answ. Setup menu, and then the Security Code submenu (see "Entering the Menu" on page 14).
2) Enter a two-digit PIN code (00-99) using the number keypad (***0-9***).
3) Press (select)/✉. You will hear a confirmation tone.



For Answering Setup menu, you can also set them from the base (see page 45).

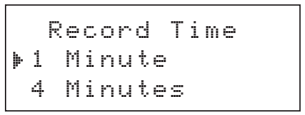
Setting the Ring Time

1) Enter the Answ. Setup menu, and then the Ring Time submenu (see "Entering the Menu" on page 14).
2) Press ♙/***vol***/(^) or ♙/***vol***/(v) to select a Ring Time (`Toll Saver`, `4 Times`, `6 Times`, or `9 Times`).
3) Press (select)/✉. You will hear a confirmation tone.



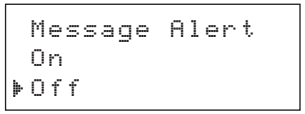
Setting the Record Time

1) Enter the Answ. Setup menu, and then the Record Time submenu (see "Entering the Menu" on page 14).
2) Press ♙/***vol***/(^) or ♙/***vol***/(v) to select Record Time (`1 Minute`, `4 Minutes`, or `Announce Only`).
3) Press (select)/✉. You will hear a confirmation tone.



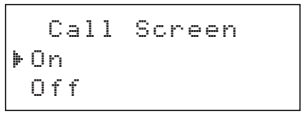
Setting the Message Alert On or Off

1) Enter the Answ. Setup menu, and then the Message Alert submenu (see "Entering the Menu" on page 14).
2) Press ♙/***vol***/(^) or ♙/***vol***/(v) to select on or off.
3) Press (select)/✉. You will hear a confirmation tone.



Setting the Call Screen

1) Enter the Answ. Setup menu, and then the Call Screen submenu (see "Entering the Menu" on page 14).
2) Press ♙/***vol***/(^) or ♙/***vol***/(v) to select on or off.
3) Press (select)/✉. You will hear a confirmation tone.



Global Setup

Setting Name Tag (POP ID)

1) Enter the Global Setup menu, and then the Name Tag submenu (see "Entering the Menu" on page 14).
2) Press ***vol/***(^) or ***vol/***(v) to change the selection, On or Off.
3) Press (select)/✉. You will hear a confirmation tone.

Setting Insert Zero (New Zealand only)

1) Enter the Global Setup menu, and then the Insert 0 submenu (see "Entering the Menu" on page 14).
2) Press ***vol/***(^) or ***vol/***(v) to change the selection, On or Off.
3) Press (select)/✉. You will hear a confirmation tone.

Setting Day and Time

1) Enter the Global Setup menu, and then the Day & Time submenu (see "Entering the Menu" on page 14).
2) Press ***vol/***(^) or ***vol/***(v) to select the day of the week, and then press (select)/✉.
3) Press ***vol/***(^) or ***vol/***(v) to set hour and then press (select)/✉.
4) Press ***vol/***(^) or ***vol/***(v) to set minute and then press (select)/✉.
5) Press ***vol/***(^) or ***vol/***(v) to choose AM or PM, and then press (select)/✉. You will hear a confirmation tone.

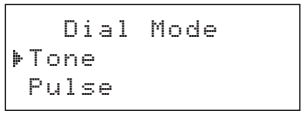
```
   Day & Time
  SUN 12:00 AM
[←/↑/↓/→/SELECT]
```

NOTE

- When a Global setting is changed from one handset, this affects all registered handsets.
- For setting the Day and Time, the idle time-out is extended to 2 minutes.

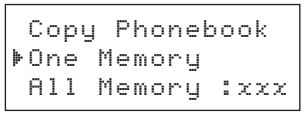
Setting the Dial Mode (Australia only)

1) Enter the Global Setup menu, and then the Dial Mode submenu (see "Entering the Menu" on page 14).
2) Press ♙/vol/(^) or ♙/vol/(v) to change the select, Tone or Pulse (the initial setting is Tone).
3) Press (select)/✉. You will hear a confirmation tone.



Copy Phonebook

1) Enter the Global Setup menu, and then the Copy Phonebook submenu (see "Entering the Menu" on page 14).
2) Press ♙/vol/(^) or ♙/vol/(v) to choose One Memory or All Memory, and then press (select)/✉. If you choose All Memory, go to step 4.
3) Press ♙/vol/(^) or ♙/vol/(v), or the number keypad (***2-9*** and ***0***) to select the phonebook location you want to export, and then press (select)/✉.
4) Press ♙/vol/(^) or ♙/vol/(v) to select the handset to which you want transfer the phonebook locations, and then press (select)/✉.



If you choose All Memory in the step 2, Are you sure? appears.
Press ♙/vol/(^) or ♙/vol/(v) to select Yes, and then press (select)/✉.

The phonebook locations will be transferred to the handset. On the receiving handset, Receiving and the handset name appear. When the transfer complete, Done! appears on the handset.

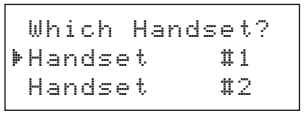
NOTE

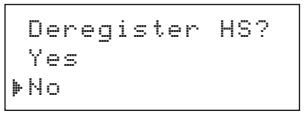
- If you receive a call or set up the Global Setup menu, the transfer will be canceled.
- If an error occurs, the phonebook locations transferred before the error were stored in the receiving handset. Unavailable appears on the display.
- When the memory of the receiving handset is full, Not enough memory in Receiving Handset appears. You cannot transfer the phonebook location.

System Reset

De-register the Handset

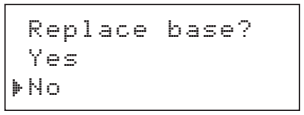
1) Enter the System Reset menu, and then the Deregister HS submenu (see "Entering the Menu" on page 14).
2) Press ***vol/***(^) or ***vol/***(v) to select the handset ID to be de-registered from the list, and then press (select)/✉. Deregister HS? appears.
3) Press ***vol/***(^) or ***vol/***(v) to select Yes.
4) Press (select)/✉. You will hear a confirmation tone. When de-registration is complete, Deregistration Complete appears.
5) After de-registering the handset, move to "Replacing the Base Setting" below.





Replacing the Base Setting

1) Enter the System Reset menu, and then the Replacing Base submenu (see "Entering the Menu" on page 14). Replace base? appears.
2) Press ***vol/***(^) or ***vol/***(v) to select Yes.
3) Press (select)/✉. You will hear a confirmation tone. The base information will be deleted.
   When replacing the base is complete, Place handset on main base to register appears, register the handset to the new base (see page 57).



Make sure to perform the Replacing Base after de-register the handset.

- To set Autotalk, see page 16 or to set Anykey Answer see page 17.
- The handset microphone is located at the bottom of the handset (see "Controls and Functions" on page 1). Position yourself as near to the handset as possible and speak clearly.
- If the line is in use by another handset(s), `Line In Use` appears in the display of all registered handset's display, that are not in use.
- The base microphone is located under the base (see "Controls and Functions" on page 1). Position yourself as near to the base as possible.

SCA

MAKING AND RECEIVING CALLS

This handset has a built-in speakerphone that allows you to have a hands-free conversation. This feature allows you to communicate easily while performing other tasks, such as cooking. 🔊 appears during hands-free conversations.

You can easily switch a call from normal conversation to hands-free conversation. To switch a call, press (speaker) ***speaker*** during the call.

	From the Handset		From the Base
	Normal conversation	**Hands-free conversation**	
To answer a call	**Handset On the Cradle** Pick up the handset (AutoTalk) or pick up the handset and press (talk)/***flash***. **Handset Off the Cradle** Press any number key, (*)/***tone***/←, or (#)/→ (Any Key Answer), or press (talk)/***flash***.	**Handset Off the Cradle** Press (speaker) ***speaker***.	Press (speaker).
To make a call	**Handset Off the Cradle** 1) Press (talk)/***flash***. 2) Listen for the dial tone. 3) Dial the number. **OR** Dial the number, and then press (talk)/***flash***.	**Handset Off the Cradle** 1) Press (speaker) ***speaker***. 2) Listen for the dial tone. 3) Dial the number. **OR** Dial the number, and then press (speaker) ***speaker***.	1) Press (speaker). 2) Listen for the dial tone. 3) Dial the number.
To hang up	Press (end), or return the handset to the cradle (AutoStandby).		Press (speaker).
To enter a pause within the dialing sequence	When you dial the number, press (redial) ***redial/pause***. "P" appears in the display, which represents a pause.		Press (speaker). When you dial the number press ***redial/p***.

KEYPAD LOCK

The Keypad Lock prevent user from pressing the keypad accidentally. You can still answer calls, and receive page and phonebook locations, and the keypad lock is reactivated after the operation.

To lock the keypad
Press and hold (*)/*tone*/← until you hear a confirmation tone. `Keypad Locked` appears.

If anykey is pressed when keypad is locked,
`To unlock keypad press & hold * key` appears.

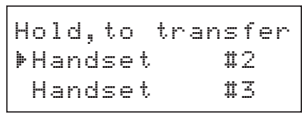
To unlock the keypad
Press and hold (*)/*tone*/← again. `Keypad Unlocked` appears.

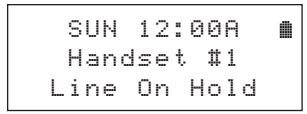
PLACING A CALL ON HOLD

1) During a call, press (hold) ***/transfer/int'com*** or ***hold*** on the base. The call will be put on hold.

   After 10 seconds of pressing (hold) ***/transfer/int'com*** or by pressing the (end) key, the handset display screen will read, `Line On Hold`.

2) To talk to the caller, press (talk)***/flash*** or (🔊) ***speaker*** on a handset or (🔊) on the base. The phone will return back to the call.





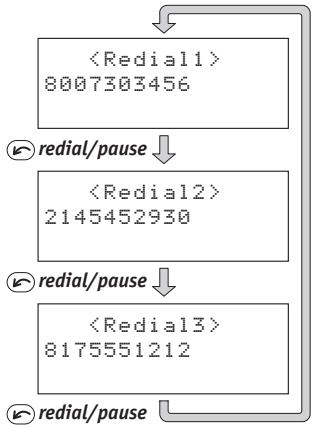
You can hold a call for 5 minutes, when 5 minutes has passed, the call is disconnected and the phone returns to standby mode.

NOTE

- If the number exceeds 32 digits, only the first 32 digits are retained in redial memory.
- If the redial memory is empty, you will hear a beep.

REDIALING A CALL

The last three phone numbers dialed can be quickly redialed.



Redialing from Standby Mode

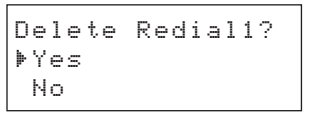
1) Press ↶ ***redial/pause*** in standby mode.
2) Press ↶***redial/pause*** again. Each press of ↶***redial/pause*** will display one of the last three number redialed.
3) Press talk/***flash*** or ◖ ***speaker***. The selected number is dialed.
4) To hang up, press end .

Redialing from Talk Mode

1) Press talk/***flash*** or ◖ ***speaker***.
2) Press ↶ ***redial/pause***. The last number dialed will be displayed and redialed. To hang up, press end .

Deleting a Redial Record

1) Press ↶ ***redial/pause*** in standby mode.
2) Press ↶ ***redial/pause*** repeatedly to display the number to be deleted.
3) Press menu ***/del***.
3) Press 🔔***/vol/***^ or 🔔***/vol/***v to choose Yes.
4) Press select/✉. The redialed number is deleted.



Storing a Redial Record

1) Press ↶ ***redial/pause*** in standby mode.
2) Press ↶ ***redial/pause*** repeatedly to display the number to be stored.
3) Press select/✉. Store/Edit Name appears.
4) To complete the setting, follow the steps 3-8 in “Storing Phone Numbers, Names, Distinctive Rings, and Speed dial” on page 30-31.

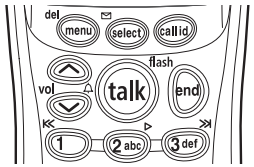
Redialing from the Base

1) Press (speaker) on the base.
2) Press ***redial/p*** on the base. The last number dialed from the base is redialed.

ADJUSTING THE HANDSET RINGER, EARPIECE AND SPEAKER VOLUME

Handset ringer volume

Press the volume up key or volume down key (labeled as ***/vol/***(^) or ***/vol/***(v) in standby mode to select one of three ringer volume (off, low, or high).



Earpiece and speaker volume

Pressing the volume up key or volume down key (labeled as ***/vol/***(^) or ***/vol/***(v) key) during a call will change the earpiece volume of the handset. This setting will remain in effect after the telephone call has ended.

NOTE When you press volume up key (***/vol/***(^)) in the maximum volume level or volume down key (***/vol/***(v)) in the lowest volume level, an error tone sounds.

Ringer Mute

You can temporarily mute the incoming ring. When the handset is off the cradle and the phone is ringing, press (end) . The incoming ring will return to the previous setting starting with the next incoming call.

NOTE

Standby Mode - The handset is not in use and (talk)/***flash*** has not been pressed.

- **Standby Mode** - The handset is not in use and (talk)/***flash*** has not been pressed.
- Setting the DND to on while the answering system is off turns the answering system on automatically. The answering system returns to the original setting when you cancel the DND.
- If you press ***ans on/ off*** when the DND and the answering system is on, both of the DND and the answering system will turn off.

DO NOT DISTURB (DND)

DND allows you to mute the ringer of the handset and the base at once. Additionally, if you have more than one handset, ringer for all handsets will be muted. To do this, in the standby mode, press and hold ***do not disturb*** on the base. You will hear a confirmation tone and the **DND** LED illuminates. To cancel, press ***do not disturb*** again. You can also mute the ringer tone while the phone is ringing by pressing ***do not disturb*** on the base.

To mute the ringer tone for each handset or the base temporarily, when the phone is ringing:
- Press (end) on the handset, or
- Press (▷/□) ***play/stop*** on the base.

The ringer tone will return to the previous setting starting with the next incoming call.

MUTE MICROPHONE

With the handset

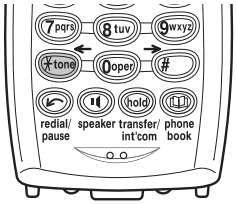
You can temporarily turn off the microphone so that the person you are talking with cannot hear you.

1) Press (menu) ***/del*** during talk mode (while phone is in use).
2) Press 🔔***/vol/***(^) or 🔔***/vol/***(v) to move the pointer to `Mute` and then (select)/✉. `Mute On` and M appear in the display. To cancel muting, repeat above step again when Mute is set to on, `Mute Off` appears.

With the base

While using the base speakerphone, press ***mute/find handset*** on the base to turn Off the microphone. Press ***mute/find handset*** again or press (🔊) to cancel muting.

TONE DIALING SWITCH-OVER (AUSTRALIA ONLY)



Some telephone companies use equipment that requires pulse dialing (sometimes referred to as rotary dialing). If you need to enter tone dialing digits, you can switch-over to tone dialing during the call. This feature is useful when you need tone dialing to use automated systems, for example, entering your bank account number after you have called your bank.

Initially make your call with the pulse dialing mode. Once your call connects, press (*)/***tone***/← (or (*)/***tone*** on the base). Enter the desired number. These digits will be sent as tone dialing. Once the call ends, the tone mode is canceled and pulse dialing mode resumes.

TRAVELING OUT-OF-RANGE

During a call, as you begin to move your handset too far from your base unit, noise may increase. If you pass the range limits of the base unit, you will hear a beep and see `Out of Range` on the display, and then the handset returns to standby mode. You may return to the call if you move your handset within the range limits of the base and press (talk)/***flash*** or ( ) ***speaker*** within 30 seconds.

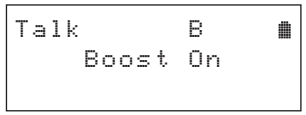
CLARITY BOOSTER

If you encounter interference while using your phone, you can manually improve the sound by setting the Clarity Booster to on. **This works only when the phone is in use**.

NOTE

- The tone feature only applies when the dial mode is set to pulse.
- This special number can be stored in a memory location. This is referred to as Chain Dialing (see page 37)

1) Press (menu) ***/del*** during talk time (while phone is in use).
2) Press ***/vol/***(^) or ***/vol/***(v) to move the pointer to `Clarity Boost`, and then (select)/✉.
   `Boost On` and B appear in the display.
   To turn Off the Clarity Booster, repeat above step again when the Clarity Booster is on, `Boost Off` appears.



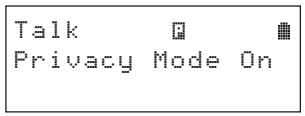
NOTE

- Normally, the talk time duration is 7 hours, however, when the Clarity Booster is On, the talk time duration will be up to 5 hours with fully charged batteries.
- Clarity booster automatically turns off after each call.

PRIVACY MODE

Privacy Mode allows you privacy, and guarantee of no interruption from other registered handsets. **This works only when the phone is in use**.

1) Press (menu) ***/del*** during talk time (while phone is in use).
2) Press ***/vol/***(^) or ***/vol/***(v) to move the pointer to `Privacy Mode`, and then (select)/✉.
   `Privacy Mode On` and 🔒 appear in the display.
   To exit the Privacy Mode, repeat above step again when the Privacy Mode is on.
   `Privacy Mode Off` appears.

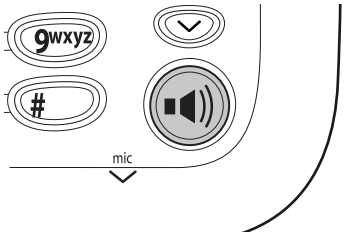


3-WAY CONFERENCING

The phone permits 3-way conversations between the handset, base, and an outside line.

When speaking on the handset

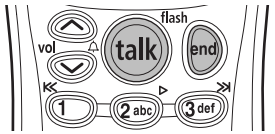
1) Press (🔊) on the base to initiate the 3-way conversation.
2) To hang up, press (🔊) on the base. The handset will still be connected to the call.



NOTE

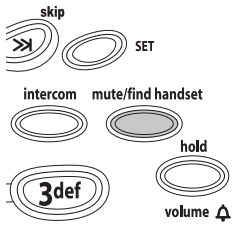
If you have more than one handset, the phone permits 4-way conversations, see "4-way Conferencing" on page 59 for details.

When speaking on the base



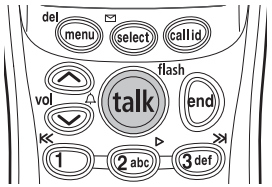
1) Press (talk)/***flash*** or ***speaker*** on the handset to initiate the 3-way conversation.
2) To hang up, return the handset to the cradle, or press (end) key on the handset. The base will still be connected to the call.

FIND HANDSET



To locate the handset, press ***mute/find handset*** on the base when the base is in standby mode. All registered handsets beeps for 60 seconds, and Paging appears on the handset display. To cancel paging, press any key on the handset or ***mute/find handset*** on the base.

FLASH AND CALL WAITING



If you have Call Waiting service and a call waiting tone sounds during a call:

AUSTRALIA:
Press (talk)/***flash***, then ***2*** to switch between callers.

NEW ZEALAND:
Press (talk)/***flash*** to switch between callers.

NEW MESSAGE LED

The new message LED on the handset flashes when you have new messages in your answering system. The LED stops flashing when all new messages are played back (see "Using your Answering System" on page 50).

NOTE

- Your phone has 100 memory locations for Caller ID messages or stored Phonebook numbers.
- Selecting a speed dial location where a number is already stored releases the old number's speed dial setting. The new number will be stored in the speed dial location.
- When the memory is full, you will hear a beep and `Memory Full` appears. You cannot store names and numbers.
- The pause key counts as one digit. Pressing ↶ ***redial/pause*** more than once increases the length of the pause between numbers. Each pause represents a 2 second delay.

PHONEBOOK

The Phonebook allows you to dial a number using just a few key presses. Your phone stores names/numbers in the phonebook memory location, and you can search names in alphabetical order. You have a total of 100 locations that can be used for the phonebook (including the speed dials) and Caller ID messages.

STORING PHONE NUMBERS, NAMES, DISTINCTIVE RINGS, AND SPEED DIAL

1) When the phone is in standby mode, press (menu) ***phonebook***.
   The handset displays the following items:
   (1st line) The number of the phonebook locations used
   (2nd line) How to search (press the number keypad, ***vol/***(∧) or ***vol/***(∨))
   (3rd line) How to enter the storing operation (press the (select)/✉ key)

```
 Phonebook :100
Search [A-Z/↑/↓]
Store  [SELECT]
```

2) Press (select)/✉, `Store/Edit Name` appears.
3) Enter the name (up to 16 characters) by using the number keypad (see the "Steps for Entering Names and Special Characters" on page 32).
   If a name is not required, go to step 4. <No Name> will be used as the name.

```
Store/Edit Name
Movies
```

4) Press (select)/✉ to store the name, `Store/Edit No.` appears.
5) Press the number keypad to enter the phone number (up to 20 digits), press (select)/✉ to store the number.

```
 Store/Edit No.
0295979035
```

6) Distinctive Ring appears. Press ♫***/vol/***(^) or ♫ ***/vol/***(v) to move the pointer to one of the Distinctive Ring options, and then press (select)/✉.

```
Distinctive Ring
▶No Selectn
 Flicker
```

NOTE If you choose not to store a Distinctive Ring, simply select the "No Selectn" option.

7) Speed Dial appears. Press ♫***/vol/***(^) or ♫***/vol/***(v) to move the pointer to select the Speed dial location (10 locations: SPD1-SPD0).

```
   Speed Dial
▶No Selectn
 SPD1:<Empty>
```

NOTE If you choose not to store the name/number as a Speed Dial, simply select the "No Selectn" option.

8) Press (select)/✉. You will hear a confirmation tone, and Done! appears in the display.

```
Movies
0295979035
♪Beethoven9/SPD1
```

NOTE Distinctive ringing will only operate if you subscribe to the Caller ID service.

STEPS FOR ENTERING NAMES AND SPECIAL CHARACTERS

Refer to the letters on the number keys to select the desired characters. With each press of a number key (*0*-*9*), the displayed character appears in the following order: upper case letters first, lower case letters next and finally the number corresponding to the key.

	Number of times key is pressed								
keys	1	2	3	4	5	6	7	8	9
1	1								
2 abc	A	B	C	a	b	c	2		
3 def	D	E	F	d	e	f	3		
4 ghi	G	H	I	g	h	i	4		
5 jkl	J	K	L	j	k	l	5		
6 mno	M	N	O	m	n	o	6		
7 pqrs	P	Q	R	S	p	q	r	s	7
8 tuv	T	U	V	t	u	v	8		
9 wxyz	W	X	Y	Z	w	x	y	z	9
0 oper	&	(	)	<	>	/	(blank)	-	_
	.	,	:	?	!	@	'	"	*
	#	0							

If you make a mistake while entering a name
Use (*)/*tone*/← or (#)/→ to move the cursor to the incorrect character.
Press (menu) ***/del*** to erase the wrong character and then enter the correct character.
To delete all characters, press and hold (menu) ***/del***.

For example, to enter **Movies:**

1) When the phone is in standby mode, press (📖) ***phonebook***.
2) Press (select)/✉, Store/Edit Name appears.
3) Press ***6*** once, and then press (#)/→ to move the cursor to the right.
4) Press ***6*** six times.
5) Press ***8*** six times.
6) Press ***4*** six times.
7) Press ***3*** five times.
8) Press ***7*** eight times.
9) When finished, press (select)/✉.

To continue to store the telephone number, proceed to step 5 on page 30.

Copy Phonebook: To copy the phonebook entries to another handset please refer to page 20.

If the next character uses the same number key, you must press (#)/→ to move the cursor over. Otherwise the next time you press the number key, it changes the character that was previously set.

VIEWING THE PHONEBOOK

Your phone stores names/numbers in the phonebook memory locations, and you can search names in alphabetical order. You can view the phonebook even while the phone is in use.

1) Press (📖) ***phonebook***.

   If you recall the phonebook during a call, `Store [SELECT]` will not appear.

```
 Phonebook :100
Search [A-Z/↑/↓]
Store  [SELECT]
```

2) Press 🔔***/vol/***(^), 🔔***/vol/***(v), or the number keypad to scroll through the phonebook locations. Phonebook locations appear in alphabetical order (from first to last when you press 🔔***/vol/***(v), from last to first when you press 🔔***/vol/***(^)).

   You can also use letters on the number keys to select the first letter of the desired name. Press a number key (***2-9*** and ***0***) once for the first letter, press twice for the second letter, and so on. The first location that begins with the letter you entered appears.

   For example, to search for "Movies," press ***6*** once. Press 🔔***/vol/***(^) or 🔔***/vol/***(v), until the phonebook location is displayed.

3) To finish the viewing operation, press (end) (or (📖) ***phonebook*** during a call).

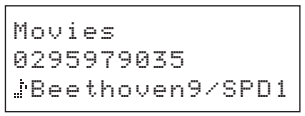
NOTE

During a call, don't press (end) or the call will be disconnected.

MAKING CALLS USING THE PHONEBOOK

From Standby Mode

1) When the phone is in standby mode, view the phonebook location to dial (see "Viewing the Phonebook" on page 34).



2) Press (talk)/***flash*** or (🔊) ***speaker***. The displayed number is dialed.

3) To hang up press (end).

From Talk Mode

1) Press (talk)/***flash*** or (🔊) ***speaker***.

2) View the phonebook location to dial (see "Viewing the Phonebook" on page 34).

3) Press (select)/✉. The number in the displayed phonebook location is dialed.

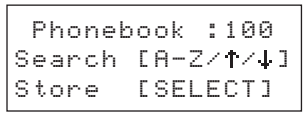
4) To hang up press (end).

SPEED DIALING

If you store a phone number in a speed dial memory location (10 locations:SPD1 - SPD0), you can use the speed dialing feature. When the phone is in standby mode, press and hold a number key (***0***-***9***) associated with the speed dial until the phone number appears, then press (talk)/***flash*** or (🔊) ***speaker***. The number stored in speed dial (SPD1 - SPD0) is dialed.

EDITING OR ERASING A STORED NAME, PHONE NUMBER, DISTINCTIVE RING, AND SPEED DIAL

1) When the phone is in standby mode, press (📖) ***phonebook***.



2) Press 🔔***/vol/***(∧) or 🔔***/vol/***(∨), or the number keypad to view the phonebook locations (see "Viewing the Phonebook" on page 34).

a. Editing the Stored Data

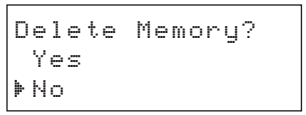
1) When the phonebook location to be edited appears, press (select)/✉. Store/Edit Name appears.

2) Follow the steps 3 to 7 under "Storing Phone Numbers, Names, Distinctive Rings, and Speed Dial" on page 30 to complete the editing operation.

3) Press (select)/✉. You will hear a confirmation tone.

b. Deleting the Stored Data

1) When the phonebook location to be deleted appears, press (menu) ***/del***.



Delete Memory? appears.

2) Press 🔔***/vol/***(∧) or 🔔***/vol/***(∨) to move the pointer to Yes.

3) Press (select)/✉. You hear a confirmation tone.

Deleted! appears in the display.

CHAIN DIALING

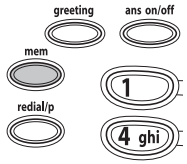
The memory locations in the handset are not limited to phone numbers. You can also store a group of numbers (up to 20 digits), that you need to enter once your call connects. This is referred to as Chain Dialing.

An example of this is a bank account number. Store the account or special number in one of the phonebook locations. (Refer to "Storing Phone Numbers, Names, Distinctive Rings and Speed Dial" on page 30.) When you call your bank and you are prompted to enter the account number, scroll through your phonebook locations until you find your account number, and then press (select)/✉.

MEMORY DIALING (BASE ONLY)

You can store 10 phone numbers in the base, and make calls with memory dialing from the base.

Storing Phone Numbers



1) Press ***mem*** in standby mode.
2) Enter the number you wish to store. (The number cannot exceed 20 digits.)
3) Press ***mem***. Enter the memory location number (***0-9***) on the keypad. You will hear a confirmation tone.

Making Calls with Memory Dialing

1) Press (🔊) in standby mode.
2) Press ***mem***. Enter the memory location number (***0-9***) to dial the number.

Deleting the Stored Data

1) Press ***mem*** in standby mode.
2) Press ***mem*** again.
3) Enter the memory location number (***0-9***) you wish to delete. You will hear a confirmation tone.

NOTE

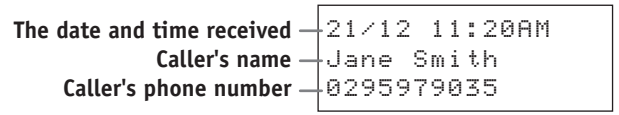
- The 10 memory locations in the base are independent from the handset.
- If you have not pressed any key for 30 seconds, the phone returns to standby mode.

- If you answer a call before the Caller ID message is received (for example, before the second ring), the Caller ID message will not appear.
- When the call is received via a telephone company that does not offer Caller ID service, the caller's phone number and name does not appear. (This includes some international calls.)
- When the call is via a private branch exchange (PBX), the caller's phone number and name may not appear.

CALLER ID

You must subscribe to Caller ID services through your local telephone provider to use these features.
When the telephone rings, the Caller ID feature allows you to view the caller's name, and phone number along with the date and time of call. Additionally, you can dial a number stored in the Caller ID list or save data to your Phonebook locations.

Important:
Memory locations for Caller ID messages and Phonebook locations (including Speed Dials) are common, you can store up to 100 in total. A Caller ID message is not stored when you have stored 100 of the phonebook locations. The earliest Caller ID message is overwritten when you have stored 100 of the phonebook locations and Caller ID messages in total.



1) When the Caller ID message is received, the display shows the caller's phone number along with the date and time. The incoming call information is stored in the Caller ID record. If the Caller ID service includes the caller's name, the name will appear in the display (up to 15 characters).
You may receive any one of the following messages:

When a private name is received	Private
When a unknown name is received	Unavailable
When a overseas call (0000) is received (New Zealand only)	OVERSEAS CALL
When invalid data is received	Incomplete Data

2) When you pick up the phone, the display changes to Talk.
(AutoTalk feature is set to on).

NOTE Data errors appear as "▮."

VIEWING THE CALLER ID LIST

The Caller ID list stores information for incoming calls - even unanswered calls.
You can store 100 of the Caller ID messages and Phonebook locations (including SpeedDials) in total. You can view the Caller ID list during a call or when the phone is in standby mode.

1) Press call id .

   The summary screen appears. The screen shows the number of new messages and total messages.

2) To view the Caller ID messages in historical order (from new to old or from old to new), repeatedly press ***/vol/***(v) to scroll through the messages from the latest to the earliest, or ***/vol/***(^) to scroll back through the messages.

   To view the Caller ID messages with alphabetical search, press the number key pad (***2-9*** and ***0***) with the letter associated with the first letter of the desired message.

NOTE Once you view the Caller ID list with alphabetical search, you cannot switch back to historical order (from new to old or from old to new) unless you exit and re-enter the operation.

3) To finish the viewing operation, press end (or call id during a call).

NOTE

- The number of calls from the same Caller ID appears next to the received time. Once you view the new message, the number will be cleared and disappear.

- During a call, don't press end or the call will be disconnected.

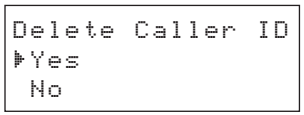
NOTE

- Once the Caller ID data has been deleted, the information cannot be retrieved.
- **Standby Mode -** The handset is not in use and talk/***flash*** has not been pressed.
- **Talk Mode -** The handset is not in the cradle and talk/***flash*** or ***speaker*** has been pressed enabling a dial tone. Talk appears on the display.

DELETING A CALLER ID MESSAGE

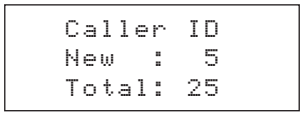
Deleting Information from the Caller ID List

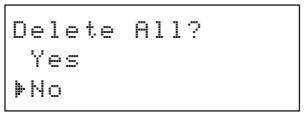
1) When the phone is in standby mode, view the Caller ID information to be deleted (see "Viewing the Caller ID List" on page 39).
2) Press menu ***/del***. Delete Caller ID appears.
3) Press ***/vol/***^ or ***/vol/***v to choose Yes.
4) Press select/✉. You will hear a confirmation tone.



Deleting all Caller ID names/numbers

1) When the phone is in standby mode, press call id .
2) Press menu ***/del***. Delete All? appears.
3) Press ***/vol/***^ or ***/vol/***v to choose Yes.
4) Press select/✉. You will hear a confirmation tone.



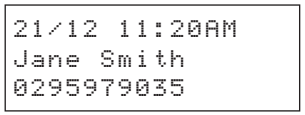


USING THE CALLER ID MESSAGE LIST

Calling a party from the Caller ID list

From Standby mode

1) When the phone is in standby mode, view the Caller ID message (see "Viewing the Caller ID List" on page 39).
2) Press (talk)/***flash*** or ***speaker***. The displayed phone number dials automatically.



From Talk mode

1) Press (talk)/***flash*** or ***speaker***.
2) View the Caller ID message you want to dial (see "Viewing the Caller ID List" on page 39).
3) Press (select)/✉. The displayed phone number will be dialed.

Adding Zero to Caller ID message (New Zealand only)

While you review Caller ID information while the Insert Zero option is set to On, "0" is inserted. Refer to page 19 "Insert Zero (New Zealand only)" to set the Insert Zero option to On or Off. New Zealand Telecom customers should leave Insert Zero to On. Other New Zealand companies may require Insert Zero set to Off.

Storing Caller ID messages in the Phonebook

Messages shown in the Caller ID list can be stored in the phonebook. The phone number and name of the party on the Caller ID list can be stored in memory.

1) When the phone is in standby mode, view the Caller ID message to be stored.

   Then press (select)/✉. Store/Edit Name appears.
2) To complete the setting, follow the steps 3-8 in "Storing Phone Numbers, Names, Distinctive Rings, and Speed dial" on page 30.

NOTE

- You cannot make a call from the Caller ID list if your phone is connected to a private branch exchange (PBX).
- If a call comes in via a telephone system that does not offer Caller ID service, no information is stored.
- If the Caller ID message was received as a private/unknown number, or the message does not have the number, you cannot store the message in the Phonebook. If it was received as private/unknown name, the message will be stored as <No Name>.
- Even if the 100 memory locations are full, the message will be stored in the Phonebook. However, the message will be erased from the Caller ID list.

THE INTEGRATED ANSWERING DEVICE

The phone has a built-in answering system that answers and records incoming calls. You can also use your answering system to record a conversation, leave a voice memo message or to announce a special outgoing message to callers when you're away from your phone.

Features

- Digital Tapeless Recording
- Up to 14 Minutes of Recording Time
- Call Screening On/Off
- Personal or Pre-recorded Outgoing Messages
- Time and Day Announcement
- Remote Message Retrieval
- Toll Saver
- Conversation Recording
- Voice Memo
- Message Alert
- Hands Free Speaker Phone at Base

Digital Tapeless Recording allows you to quickly review, save, or delete the messages you choose. You will never have to worry about a tape wearing out, jamming, or resetting improperly.

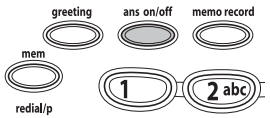
The Integrated Answering System is easy and convenient to use, but please read through all of the instructions carefully.

Answering System Default Settings

Some answering system functions can be set through the base or handset.
Default settings for each function are as follows:

Functions	Default Setting	Reference Page		
		Base	Handset	
Answer On/Off	On	P. 43	-	
Time	SUN 12:00 AM*	P. 46	P. 19	*To activate the clock and time stamp,you must setup the Time function.
Security Code	80	P. 46	P. 17	
Ring Time	9 times	P. 47	P. 18	
Record Time	1 minute	P. 47	P. 18	
Message Alert	Off	P. 48	P. 18	
Call Screen	On	P. 49	P. 18	

TURNING THE ANSWERING SYSTEM ON/OFF



1) To turn the answering system on, press ***ans on/off*** when the phone is in standby mode.
   After the announcement "Answering System is on," the current greeting message will be played and you will hear a confirmation tone. The message counter displays the number of messages stored in memory. If the display flashes, then there are new messages waiting for you.
2) To turn the answering system off, press ***ans on/off***. After the announcement "Answering System is off," the message counter display will no longer be illuminated.

NOTE

- When the answering system is full, FL appears on the base. You should delete some messages so that the system can record new messages.
- Position yourself as near to the base as possible and speak clearly when recording your outgoing message.
- If you make an outside call, or a call is received on the base during the operation, the operation is canceled.

SETTING UP YOUR ANSWERING SYSTEM

Setting your outgoing message (Greeting)

When you receive a call, the answering system automatically plays either the pre-recorded message or your own personal message (greeting).

Pre-recorded message

The following message is pre-recorded:
"Hello, no one is available to take your call. Please leave a message after the tone."

Recording a personal outgoing message (Greeting)

You can record a greeting up to 30 seconds long (must be more than 2 seconds long).

1) When the phone is in standby mode, press and hold ***greeting***.
2) Start your recording after the announcement "Record greeting."
   The message counter displays "- -", then begins to count down.
3) When you have finished recording your greeting, press ***greeting***, ***SET***, or ⊳/□ ***play/stop***.
   You will hear a confirmation tone and your recorded greeting plays back for you.

Choosing between the two outgoing messages

When the phone is in standby mode, press ***greeting***. Press ***greeting*** again when the outgoing message is played. Each time ***greeting*** is pressed, the outgoing message is switched between the pre-recorded and the personal outgoing message.

Deleting an outgoing message

To delete the personal outgoing message, press ∅ ***delete*** while the message is playing. The system announces "Greeting has been deleted."

Setting the base ringer volume

Your base unit has four ringer options, 3 will display for high, 2 for medium, 1 for low and 0 for off.

1) When the phone is in standby mode, press ⏃***/vol/***⏶ or ⏃***/vol/***⏷ repeatedly to scroll through ringer volumes. The ringer level is displayed, and you will hear each volume level. The last ringer heard will be the volume setting, then the phone returns to standby mode.
2) You can also set the base ringer volume while the phone is ringing by pressing the ⏃***/vol/***⏶ or ⏃***/vol/***⏷.

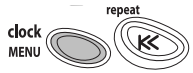
Adjusting the speaker volume level

When the base speaker is in use, press ⏃***/vol/***⏶ or ⏃***/vol/***⏷ on the base to adjust the volume. Press ⏃***/vol/***⏶ for louder or ⏃***/vol/***⏷ for softer.
The number 1-10 appears on the base indicating the volume levels. 1 being the softest and 10 being the loudest.

Answering System Settings

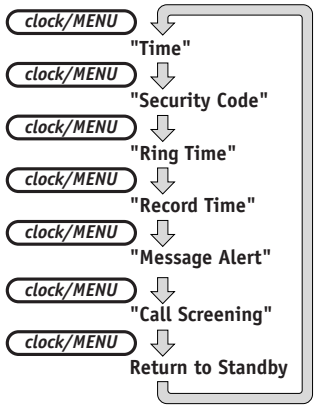
To set the following six functions you must enter the menu mode.

- To scroll through the menu options, repeatedly press ***clock/MENU*** on the base in standby mode.



The system returns to standby after the last menu option. A confirmation tone sounds to indicate standby mode.

- When you have completed the setting, press ⏯ ***play/stop*** to exit the menu mode, or ***clock/MENU*** to move to the next menu option.
- You can also set these menus from the handset. See “Answering System Setup” on page 17 for instructions.



For your convenience, voice prompts will guide you through the menu setup mode.

Time stamp will not be heard until you have set the time.

Setting the Time

Follow these steps to set the clock on the answering system to the correct time.

1) Press ***clock/MENU***.
2) Press ⏭ ***skip/SELECT*** or ⏮ ***repeat/SELECT*** until the correct day is announced and the corresponding number (from 1 Sunday to 7 Saturday) appears.
3) Press ***SET*** to select the day.
4) Press ⏭ ***skip/SELECT*** or ⏮ ***repeat/SELECT*** until you hear the correct hour setting. The numbers 1 through 12 appear on the base as each hour is announced.
5) Press ***SET*** to select the hour.
6) Press ⏭ ***skip/SELECT*** or ⏮ ***repeat/SELECT*** until you hear the correct minute setting. The numbers 00 through 59 appears on the base as each minute is announced.
7) Press ***SET*** to select the minute.
8) Press ⏭ ***skip/SELECT*** or ⏮ ***repeat/SELECT*** until you hear the correct AM or PM setting. The message counter displays A or P.
9) Press ***SET*** to select the AM/PM setting.
   A confirmation tone sounds, and the day and time you set are announced for your review.

Setting a PIN code

To play your messages from a remote location, you will need to enter a two-digit Personal Identification Number (PIN) code. To select a PIN code, perform the following steps:

1) Press ***clock/MENU*** twice. The current PIN code appears on the base and it is announced.
2) Press ⏭ ***skip/SELECT*** or ⏮ ***repeat/SELECT*** until the desired number appears. Press and hold ⏭ ***skip/SELECT*** or ⏮ ***repeat/SELECT*** to quickly scroll through the numbers on the display.
3) Press ***SET*** to select the PIN code.
   A confirmation tone sounds, the system announces the new PIN code.

Setting the ring time

The ring time setting allows you to set the number of rings the caller hears before your answering system plays the outgoing message. You can set the ring time to answer after four, six, nine rings. If you enable the Toll Saver (TS setting), the answering system picks up after six rings if you have new messages, and after nine rings if there are none. This way, if you make a long distance call to check your messages, you can hang up after the sixth ring to avoid billing charges.

1) Press ***clock/MENU*** three times.
   The current ring time setting (4, 6, 9, t5 (Toll saver)) appears on the base and it is announced.
2) Press ⏭ ***skip/SELECT*** or ⏮ ***repeat/SELECT*** until the desired ring time appears.
3) Press ***SET*** to select the new ring time.
   A confirmation tone sounds, system announces the new ring time.

Selecting the message record time

You have three record time options. The options “1 minute” or “4 minutes” set the duration for recording the incoming messages. “Announce only” answers the call with the preset greeting or your personal greeting but prevents the caller from leaving a message.

1) Press ***clock/MENU*** four times.
   The current recording time (1 minute, 4 minutes, A (Announce only)) appears on the base and it is announced.
2) Press ⏭ ***skip/SELECT*** or ⏮ ***repeat/SELECT*** until the desired message record time appears.
3) Press ***SET*** to select the new recording time.
   A confirmation tone sounds, system announces the new record time.

Announce only feature

The Announce only feature plays a pre-recorded outgoing message or your own personal outgoing message, but it will not allow the caller to leave a message. To set "Announce only", follow the steps on page 47. To choose between the pre-recorded message or your own personal greeting, press ***greeting***, when the outgoing message is played. Press ***greeting*** to select the greeting of your choice.
If you want to use your own greeting, you may want to change your greeting to omit the prompt to leave a message. Refer to "Recording a personal outgoing message (Greeting)" on page 44.

The following message is pre-recorded:
"Hello, no one is available to take your call. Please call again."

Setting the message alert

The Message Alert feature sounds a short alert tone whenever you have a new message. If you set the Message Alert on, and when a new message is received, the alert tone will sound every 15 seconds. Set the Message Alert to on or off by using ***clock/MENU***.

1) Press ***clock/MENU*** five times. The current setting (on or off) appears on the base and it is announced.
2) Press ⏭ ***skip/SELECT*** or ⏮ ***repeat/SELECT*** to choose On or OF.
3) Press ***SET***.
   A confirmation tone sounds, and the system announces the current setting you have selected. When the first new message is received, the alert tone will begin to sound.

Turning the message alert tone off by pressing any key

To quickly turn Message Alert tone to off, press any key on the base unit and the tone will automatically deactivate.

Turning the message alert tone off when you are away from your phone

When all new messages are played back using the remote playback feature (see page 53) the Message Alert tone will automatically deactivate. The tone will not deactivate until all new messages are played back.

Setting the call screen

You can screen calls when the Call Screen function is set to On.

1) Press ***clock/MENU*** six times.
   The current Call Screen setting (On or Off) appears on the base.
2) Press ⏭ ***skip/SELECT*** or ⏮ ***repeat/SELECT*** to choose On or OF.
3) Press ***SET***. A confirmation tone sounds, and the system announces the new setting.

Screening a call

From the base

To screen an incoming call, do the following steps as follows:

1) After the answering system answers, the base speaker will let you hear the calls as the machine records the message. To adjust the volume, press 🔔***/vol/***^ or 🔔***/vol/***v.

   To mute the call screen temporarily, press ▷/□ ***play/stop*** when the system is answering.

2) To answer the call, press 🔊 or pick up the handset from the base (when AutoTalk is set to On). If the handset is away from the base, press talk***/flash***, 🔊 ***speaker*** or any number key, *****/***tone***/←, or #/→ (when Any Key Answer is set to On).
   The answering system will disconnect automatically.

From the handset

1) Press select/✉ when the system is answering.

   To mute the call screen temporarily, press end when the system is answering.

2) To answer the call, press talk***/flash***, otherwise press end to cancel the call screen and the system return to standby mode.

NOTE

- If you set the call screen to off, you can not screen a call.
- If you press talk***/flash***, call screen will be canceled and the handset is put in talk mode.
- If you press select/✉ while another handset is screening a call, you will hear a beep and you can not screen a call.

USING YOUR ANSWERING SYSTEM

The message counter displays the number of messages stored in memory. If the display flashes, then there are new messages waiting for you. The answering system plays your new messages first. After you play all your new messages, you can then play your old messages.

Playing your messages

1) When the phone is in standby mode, press ⊳/□ ***play/stop***.
   The system announces the number of new and old messages while the message counter displays only the number of new messages. The time and day that each message was received is announced after the message is played. The message counter will then display the number of current stored messages.
2) When all new messages have been played, you hear a confirmation tone and the system announces "End of messages." The system returns to standby. After you have reviewed your new messages, you can play your old messages by pressing ⊳/□ ***play/stop*** again. Once you have listened to a new message, it then becomes an old message. The old messages will be played in the order in which they were received.

Repeating a message

1) Press ⊳/□ ***play/stop*** to review your messages. The number of stored messages is announced.
2) To repeat the current message, press ⏮ ***repeat/SELECT*** after a few seconds of beginning the message. To quickly scroll backwards through a message, press and hold ⏮ ***repeat/SELECT***.
   To repeat the previous message, press ⏮ ***repeat/SELECT*** within a few seconds (about 4 seconds during remote operation) after a message begins playing. If you have several messages, press ⏮ ***repeat/SELECT*** repeatedly until you return to the message you want to replay. If the current message is the first new message, the system plays back from the beginning of the current message (it does not go back into the old message group).
3) Press ⊳/□ ***play/stop*** at any time to stop reviewing messages and return to standby. The message counter shows the number of messages stored in memory.

NOTE

- The time stamp will not be heard until you have set the time.

- When the answering system is full, FL appears on the base. You should delete some messages so that the system can record new messages. (Refer to "Deleting a message" on page 51.)

Skipping a message

1) Press (▷/□) ***play/stop*** to review your messages. The number of stored messages is announced.
2) Press (⏭) ***skip/SELECT*** at anytime to skip to the next message.
   Each time (⏭) ***skip/SELECT*** is pressed, the system scans forward one message. If you have several messages, press (⏭) ***skip/SELECT*** repeatedly to find the message you want to play.
   To quickly scroll through a message, press and hold (⏭) ***skip/SELECT***. The system advances through the playback at double speed.
3) Press (▷/□) ***play/stop*** at anytime to stop reviewing your messages and return to standby.
   The message counter shows the number of messages stored in memory.

Deleting a message

To maintain maximum record time, delete the old messages.

1) Press (▷/□) ***play/stop*** to review your messages.
2) Press (Ø) ***delete*** at anytime during the message to delete the message. You hear a confirmation tone and the message is deleted.
3) To delete all messages, press (Ø) ***delete*** in standby mode. Press (Ø) ***delete*** again after the announcement “To delete all messages, press delete again.”

When you try to delete all messages without first listening to your new messages, you hear several short beeps followed by an announcement “Please playback all messages.” This protects you from accidentally erasing messages you have not yet reviewed.

Important:

When you press (Ø) ***delete***, you are permanently deleting the message. Once deleted, the message cannot be replayed or retrieved.

- The voice memo messages are recorded as an incoming messages.
- When the answering system is full, FL appears on the display and recording is terminated.
- If an outside call is received during the operation, the operation is canceled.
- Every state has different regulations governing the recording of conversations over the telephone. Make sure to check your local, state and federal laws before using this product to record any telephone conversation in order to determine that your use is in compliance with such laws or guidelines.
- You cannot record 3-way or intercom conversations.
- When the answering system becomes full, FL appears on the display and recording is terminated.

Voice memo

The voice memo function allows the user to record messages (more than 2 seconds and within 4 minutes).

1) Press and hold ***memo record***. You hear a beep.
2) Start your recording after the announcement "Record Memo Message" and a confirmation tone. The message counter displays "- -".
3) When you have finished, press ***memo record***, (▷/□) ***play/stop***, or ***SET*** to stop recording.
   The system returns to standby.

Recording a conversation

You can record a conversation from the handset or the base (more than 2 seconds and within 10 minutes).

From the handset

1) During a conversation using the handset, press (menu) ***/del*** on the handset.
2) Press △***/vol/***(∧) or △***/vol/***(∨) to select `Call Record`, and then press (select)/✉.
   `Recording a Call` appears on the handset, and "- -" flashes on the base.
   A confirmation tone, that can be heard by both parties, sounds during recording.
3) To stop recording, press (menu) ***/del*** and △***/vol/***(∧) or △***/vol/***(∨) to select `Call Record`, and then press (select)/✉. You will hear a confirmation tone.

From the base

1) During a conversation using the base speaker phone, press and hold ***memo record*** on the base until you hear a confirmation tone. The unit begins recording and "- -" flashes on the display. A confirmation tone, that can be heard by both parties, sounds during recording.
2) To stop recording, press (▷/□) ***play/stop*** or ***memo record***. You hear a confirmation tone.

REMOTE OPERATION

You can check, play, or delete messages, even record a new greeting message from a remote location (when you are away from home, or from another room using a handset). Additionally, you can turn On or Off your answering system remotely.

Remote access away from home

You can operate your answering system from a remote location using any touch-tone telephone.

1) Call your telephone number and wait for the system to answer. If the answering system is off, it will answer after about 15 rings and sounds a series of beeps.
2) During the greeting message (or a series of beeps when the answering system is off), press **#** and enter your PIN code within 2 seconds (see "Setting a PIN Code" on page 17 or 46).
3) The answering system announces the current time and the number of messages stored in memory. You hear "To play incoming messages, press pound-two. For help, press pound-zero." You will hear a beep. (Pressing pound is the same as pressing the hash (**#**) button.)
4) Enter a command within 15 seconds, each command there after must be entered within 2 seconds. You may select a command from the following chart:

Command	Function	Command	Function
# then ***1***	Repeat a Message*	**#** then ***6***	Answering System On
# then ***2***	Playing incoming Messages	**#** then ***7***	Memo Record/Stop**
# then ***3***	Skipping a Message	**#** then ***8***	Greeting Message Record/Stop**
# then ***4***	Deleting a Message	**#** then ***9***	Answer System Off
# then ***5***	Stop Operation	**#** then ***0***	Help Guidance

NOTE

- The time stamp will not be heard until you have set the time. See "Setting the Time" on page 46.
- The system will only playback messages for four minutes and then it returns to the command waiting mode. To continue playing your messages, press **#** then ***2*** again within 15 seconds.
- If you enter an incorrect PIN code three times, you will hear a beep and the system will return to standby.
- During the remote operation, Lr appears on the base.
- If the answering system is recording an incoming message, the recording operation is canceled when you access your answering system remotely.
- For your convenience a remote operation card is provided for you to use while away from home (refer to page 67).

* To repeat a message, press **#** then ***1*** within about four seconds to repeat the previous message, or press **#** then ***1*** after about four seconds to repeat the current message.
** For the Memo Record and Greeting Message Record functions, the first time you enter the corresponding command, it starts the Recording function. If you want to stop the recording, enter the command again.

5) After the command has finished, you hear intermittent beeps indicating that the system is in the command waiting mode. You may enter another command at this time from the chart above.
6) When you are finished, hang up to exit the system. The answering system automatically returns to standby.

Remote access with the handset

You can operate your answering system from another room using a handset.

1) When the phone is in standby mode, press (select)/✉. on the handset. `Remote Answering Machine operation` appears on the handset display. The answering system announces the current time and the number of messages stored in the memory. Messages will be played in the order in which they were received. The time and day that each message was received is announced after the message is played.
2) You hear "To play incoming messages, press two. For help, press zero." You will hear a beep.
3) Enter a command within 30 seconds. You may select a command from the following chart:

- When you receive a call, the remote operation is canceled.
- When another handset or base make a call, the remote operation is cancelled.
- During the remote operation "—" appears on the base.
- If you have new messages and old messages, only the new messages will be played. After you have reviewed your new messages, you can play your old messages by again pressing 2.

Remote Key Function

⏮/*1*	Repeat a Message*	*6*	Answering System On
▷/*2*	Playing incoming Messages	*7*	Memo Record/Stop**
⏭/*3*	Skipping a Message	*8*	Greeting Message Record/Stop**
∅/*4*	Deleting a Message	*9*	Answer System Off
□/*5*	Stop Operation	*0*	Help Guidance

* For Repeat a Message function, press ***1*** within about four seconds to repeat the previous message, or press ***1*** after about four seconds to repeat the current message.

** For Memo Record and Greeting Message Record function, the first time you enter the corresponding command, it starts the Recording function. If you want to stop the recording, press ***7*** or ***8***.

4) After the command has finished, you hear intermittent beeps indicating that the system is waiting for a command. You may enter another command at this time from the chart above.

5) When you are finished, hang up or press (end) to exit the system. The answering system automatically returns to standby.

NOTE

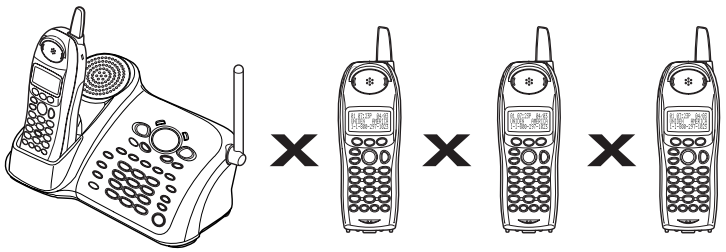
- To use the WDECT2305, register it to the original base.
- Save this manual for detailed operation.
- All of the handsets ring when a call is received.

EXPANDING YOUR PHONE

4 Multi-Handset Expendability

Your phone supports up to 4 handsets (including the handset(s) supplied with your phone). You can now place a fully-featured cordless handset anywhere AC power is available to connect the handset charger.
Up to 2 handsets can be used for outside and/or intercom call.
Effective combination, for example:

- 4-way conferencing (the base, 2 handsets, and one outside line) while on an intercom call using the other 2 handsets.



IMPORTANT:

- If you purchase a WDECT2305 extra handset, please register the handset to the WDECT2355 series base before use. The WDECT2305 will not operate until it is registered.
- If you change a setting of the Global Setup menu in one of the handsets, you change settings for all the handsets. For all other features they must be set separately through each handset.

REGISTER THE HANDSET

If you purchase an extra handset, you need to register the handset to the base before use. Only one handset can be registered at a time.

The handset ID for the supplied handset(s) was assigned at the factory, which has #1 or #2 in the display (#2 for models that have two handsets in packaging). When you register additional handset to the base, the handset ID will be assigned.

```
Place handset
on main base
to register
```

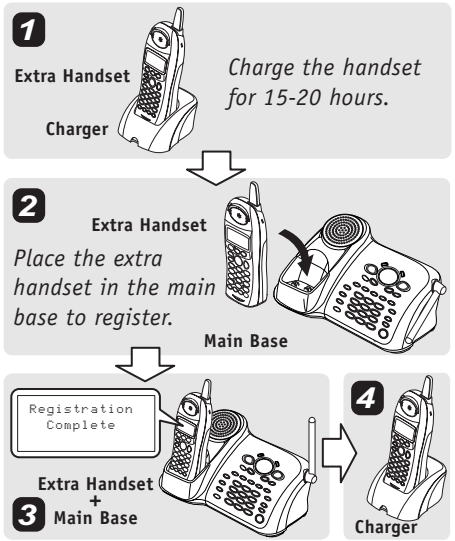
1) Before registering the extra handset, the battery pack must be charged for 15-20 hours.

2) Place the extra handset in the main base unit to begin registration.

3) While the handset is registering, `Handset Registering` will appear in the LCD.

   When `Registration Complete` is displayed, the handset has been registered to the base.

   If `Registration Failed` appears, please try these steps again.



NOTE

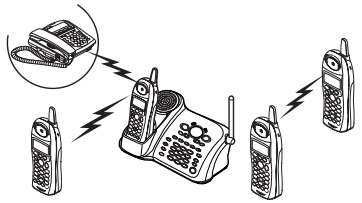
- An extra handset can be registered when the main base is in standby mode.
- **Standby Mode -** The handset is not in use and talk/***flash*** has not been pressed.

NOTE

Two handsets can be in DirectLink mode while other handsets are in use.

USING TWO WAY COMMUNICATION BETWEEN THE HANDSETS ANYWHERE WITHOUT THE BASE (DIRECTLINK)

To use this feature, you must enter the two handsets into the DirectLink mode first.



To enter the DirectLink mode
⇨ See page 14

DirectLink Call

1) When the phone is in the DirectLink standby mode, press (talk)/***flash*** (example of DirectLink from handset #1).
2) Select the handset to which you wish to DirectLink with by pressing the number keys (***1-4***). Your handset will then page the other handset.
3) On the receiving handset, press (talk)/***flash***, or if Any Key Answer is on, press any number key, (*)/***tone***/←, or (#)/→.
4) When you finish your conversation, press (end) on either handset. Return the handset to the cradle, or press (menu) ***/del***, and then (select)/✉ to return to normal standby mode (canceling DirectLink mode).

```
   SUN 12:00A
   Handset #1
DirectLink Mode
```

```
To DirectLink
a handset
press [1-4]
```

```
DirectLink
←← Handset #1
```

ROOM MONITOR

This feature allows you to monitor sounds in another room. To use this feature, place the handset in the desired room to monitor (act an remote mic), and place the other near listener (remote speaker). For instruction, see “Using the Room Monitor” on page 15.

4-WAY CONFERENCING

Fourth person, at either the handset or the base, may be added to the conference call. For example, to add a fourth party to an ongoing conference call at the base or another handset, press talk/***flash*** on the fourth party's handset (or ◄)) on the base). To remove either caller from your conversation, press end on the party's handset (or ◄)) on the base). The other parties will still be connected to the call.

INTERCOM/CALL TRANSFER FEATURE

Intercom and Call Transfer features are available for your phone.

Intercom

From handset to handset or to the base

1) Press hold***/transfer/int'com*** in standby mode.
2) Select the base or the handset you want to talk with from the selection list within 30 seconds. To select the handset (or the base), press △***/vol/***(^) or △***/vol/***(v), and then press select/✉. If you select All, all handsets and the base will be paged. An intercom tone sounds.

```
To intercom
▶Handset    #2
 Handset    #3
```

3) On the receiving handset (or the base), to answer the call, press talk/***flash*** or hold***/transfer/int'com*** (or ***intercom*** or ◄)) on the base). Or press any number key, *)/***tone***/←, or #/→ (when Any Key Answer is on), or pick up the handset from the cradle (when AutoTalk is on).
4) To hang up the intercom call, press end on either handset (or ***intercom*** on the base).

From the base to a handset

1) Press ***intercom*** on the base in standby mode.
2) Select the handset you want to talk with by pressing number key (***1-4***). To page all the handsets press *)/***tone** .
3) Follow the steps 3-4 under "From handset to handset or to the base."

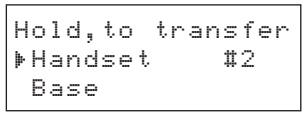
NOTE

- If the party is busy or out of range, the handset returns to standby mode.
- If any of the following occurs while selecting the other handset (or the base), the operation will be canceled.
  - Press talk/***flash*** or ◄).
  - Receive an outside/ intercom call or page.
- When the party does not answer within one minute, the operation is canceled.
- **Standby Mode** - The handset is not in use and talk/***flash*** has not been pressed.

Call Transfer Feature

From handset to handset or to the base

1) During a call, press (hold)***/transfer/int'com*** on the handset.
2) Select a handset or the base to transfer the call within 10 seconds. (Refer to step 2 in the intercom section on page 59).
   The call will automatically be placed on hold, and an intercom tone sounds.



   To cancel the transfer, press (talk)***/flash*** or (🔊) on the initiating handset.
3) On the receiving handset, to answer the page, press (talk)***/flash*** or (hold)***/transfer/int'com*** (or (🔊) or ***intercom*** on the base). Or press any number key, (✱)***/tone/***←, or (#)/→ (when Any Key Answer is on), or pick up the handset from the cradle (When Auto Talk is on).
4) To speak to the caller, press (talk)***/flash*** (or (🔊) on the base) on the receiving handset.

From the base to a handset

1) During a call, press ***intercom*** on the base. The call will automatically be placed on hold.
2) Select the handset you want to talk with by pressing the number key (***1-4***). To page all the handsets press (✱)***/tone***. An intercom tone sounds. To cancel the transfer, press ***intercom*** or (🔊) on the base.
3) On the receiving handset, press (talk)***/flash*** or (hold)***/transfer/int'com*** to answer the page. Or press any number key, (✱)***/tone/***←, or (#)/→ (when Any Key Answer is On), or pick up the handset from the cradle (when AutoTalk is On). The intercom mode is activated, but the caller is still on hold.
4) To speak to the caller, press (talk)***/flash*** or (🔈) ***speaker*** on the receiving handset.

For model number verification, visit our website **www.uniden.com.au** or **www.uniden.co.nz**

REPLACING THE BASE

If the base unit is replaced with a different base from this same series of cordless models, you must clear the handset(s) and base identification numbers. To do this, select "System Reset" from handsets display menu option list (see page 21 for guidance).

CHANGING THE DIGITAL SECURITY CODE

The digital security code is an identification code used to connect the handset and the base unit. Normally, setting the code is not necessary. In the rare situation that you suspect another cordless telephone is using the same security code, you can change the code.
To change the digital security code:

1. Perform the "System Reset" menu options ("De-register the Handset" and "Replacing the Base Setting") for all the handsets you have (see page 21).

2. To register all the handsets do the following steps:

1) Place a handset, one at a time in the base.

2) Registration starts automatically.

   While registering `Handset Registering` appears in the display.

3) When the registration is complete, `Registration Complete` appears in the display.

4) Repeat steps 1 - 3 for another handsets.

If the registration fails, `Registration Failed` appears in the display. Try the steps above again.

NOTE ON POWER SOURCES

Battery replacement and handling
When the operating time becomes short, even after a battery is recharged, please replace the battery. With normal usage, your battery should last about one year. Please contact your place of purchase or the Uniden Parts Department for a replacement battery.

Warning
To avoid the risk of personal injury or property damage from fire or electrical shock, only use the Uniden battery model and Uniden adapter model specifically designated for this product.

Caution
- Use only the specified Uniden battery pack (BT-446).
- Do not remove the batteries from the handset to charge them.
- Never throw the battery into a fire, disassemble them, or heat them.
- Do not remove or damage the battery casing.

TROUBLESHOOTING

If your phone is not performing to your expectations, please try these simple steps first.

Symptom	Suggestion
The **charge** LED won't illuminate when the handset is placed in the cradle.	• Make sure the AC adapter is plugged into the base and wall outlet. • Make sure the handset is properly seated in the cradle. • Make sure the charging contacts on the handset cradle are clean.
The audio sounds weak and/or scratchy.	• Move the handset and/or base to a different location away from metal objects or appliances and try again. • Make sure that you are not too far from the base.
Can't make or receive calls.	• Check both ends of the base telephone line cord. • Make sure the AC adapter is plugged into the base and wall outlet. • Disconnect the AC adapter for a few minutes, then reconnect it. • Remove the base ID (see "Replacing the Base Setting" on page 21) and register the handset (see "Register the Handset" on page 57). • Make sure that you are not too far from the base. • If an outside call is already established, you may not be able to make another outside call.
The handset doesn't ring or receive a page.	• Charge the batteries in the handset for 15-20 hours by placing the handset on the base or charging cradle. • The handset may be too far away from the base unit. • Place the base unit away from appliances or metal objects. • Remove the base ID (see "Replacing the Base Setting" on page 21) and register the handset (see "Register the Handset" on page 57).
"Unavailable" appears in the display.	• Make sure that another handset not too far from the base.

Symptom	Suggestion
Severe noise interference.	• Keep the handset away from microwave ovens, computers, remote control toys, wireless microphones, alarm systems, intercoms, room monitors, fluorescent lights, and electrical appliances. • Move to another location or turn off the source of interference.
The Caller ID does not display.	• The handset was picked up before the second ring. • The call was placed through a switchboard. • Call your local telephone company to verify your Caller ID service is current.
You cannot register the handset at the base.	• Charge the battery pack for 15-20 hours. • Remove the base ID (see “Replacing the Base Setting” on page 21) and register the handset (see “Register the Handset to the Base” on page 57).
The handset doesn’t communicate with another handsets.	• Remove the base ID (see “Replacing the Base Setting” on page 21) and register the handset (see “Register the Handset to the Base” on page 57). • Make sure that you have registered all handsets.
An extra handset can’t join the conversation.	• Make sure there are not 2 handsets already using the 3-way conference feature.
The handset or the base can’t join the conversation	• Make sure that more than 2 handsets are not in use. • When recording a conversation, the 2nd handset (or the base) cannot join the conversation.
The answering system does not work.	• Make sure the base unit is plugged in. • Make sure that the answering system is turned on. • Make sure that the message record time is not set to Announce only (see page 47).

Symptom	Suggestion
Messages are incomplete.	• The incoming messages may be too long. Remind callers to leave a brief message. • The memory may be full. Delete some or all of the saved messages.
No sound on the base unit speaker during call monitoring or or message playback.	• Adjust the speaker volume on the base unit. • Make sure the call screen feature is set to on.
Cannot access remote call-in features from another touch-tone phone.	• Make sure you are using the correct PIN number. • Make sure that the touch-tone phone you're using can transmit the tone for at least two seconds. If it cannot, you may have to use another phone to access your phone.
Time stamp cannot be heard.	• Make sure you have set the time (see "Setting Day and Time" on page 19 or "Setting the Time" on page 46).
If you still have a problem.	• Check our website for the latest information and frequently asked questions. www.uniden.com.au www.uniden.co.nz

INDEX

0 - 9

3-way conferencing 28
4-way conferencing 59
20 ring options 16

A

Announce only feature 48
Answering system
  Deleting a message 51
  Playing your messages 50
  Recording a conversation 52
  Remote access.....53
  Repeating a message 50
  Skipping a message 51
  Turning On/Off 43
Anykey answer.....17
AutoTalk.....16

B

Banner.....17
Battery
  Preparing and charging iii
  Replacement and handling.....62
Beltclip 8

C

Caller ID
  Caller ID service 38
  Calling 41
  Deleting 40
  Storing.....41
  Using.....41
  Viewing 39
Call transfer feature 60
Call Waiting 29
Chain dialing 37
Clock 19
Copy phonebook 20
Clarity Booster 27

D

Day & Time 19
De-register the handset 21
Dial Mode 20
Digital security code 61
DirectLink.....14
Distinctive ringer 16

E, F, G, H

Earpiece volume.....25
Expanding your phone 56
Global setup 13
Handset setup 16
Hands-free conversation 22
Headset installation.....9

I, J, K, L

Insert Zero 19
Intercom 59
Key touch tone 17

M, N, O

Making a call 22
Mute 26
Name Tag 19
Outgoing message 44

P, Q

Phonebook
  Editing.....36
  Erasing.....36
  Making calls 35
  Storing.....30
  Viewing 34
Privacy Mode.....28

R

Receiving a call.....22
Redialing a call 24
Register the handset 57
Remote access
  away from home 53
  from your handset 54
Replacing the base.....60
Ringer
  Adjust, base 44
  Adjust, handset 25
  mute 25
  Do not disturb.....26
Room Monitor 10

S

Setting up
  base unit.....ii
  extra handset 57
  handset 16
Speed dialing 35
System reset 13

T, U, V, W, X, Y, Z

Toll saver 47
Transferring a call 60
Troubleshooting.....63
Voice memo 52
Warranty.....69

REMOTE OPERATION CARD

CUT

REMOTE OPERATION CARD

Uniden®

Remote access away from home

1. Call your phone number from a touch-tone phone.
2. During the outgoing message, press (#) and enter your PIN code. The answering system announces the number of messages stored in memory and the help guidance.
3. To quit, hang up the phone.

Turn on the answering system remotely

1. Call your phone and let it ring 15 times until you hear a beep.
2. Press (#) and then enter your PIN code.
3. Press (#) then 5 to stop the announcement.
4. Press (#) then 6 to turn the answering system on.

CUT

Task	Key
Repeat a Message	# 1
Playing incoming Messages	# 2 abc
Skipping a Message	# 3 def
Deleting a Message	# 4 ghi
Stop Operation	# 5 jkl
Answering System On	# 6 mno
Memo Record/Stop	# 7 pqrs
Greeting Message Record/Stop	# 8 tuv
Answer System Off	# 9 wxyz
Help Guidance	# 0 oper

WARRANTY

One Year Limited Warranty
Important: Evidence of original purchase is required for warranty service.
Warrantor: Uniden Australia Pty Limited A.B.N. 58 001 865 498
Uniden New Zealand Limited

ELEMENT OF WARRANTY: Uniden warrants to the original retail owner for the duration of this warranty, its WDECT2355 or WDECT2355 +1 (herein after referred to as the Product), to be free from defects in materials and craftsmanship with only the limitations or exclusions set out below. Warranty is only valid in the original country of purchase.

WARRANTY DURATION: This warranty to the original retail owner only, shall terminate and be of no further effect 12 months after the date of original retail sale. This warranty will be deemed invalid if the product is;

(A) Damaged or not maintained as reasonable and necessary,
(B) Modified, altered or used as part of any conversion kits, subassemblies, or any configurations not sold by Uniden,
(C) Improperly installed,
(D) Repaired by someone other than an authorized Uniden Repair Agent for a defect or malfunction covered by this warranty,
(E) Used in conjunction with any equipment or parts or as part of a system not manufactured by Uniden.

PARTS COVERED: This warranty covers for one (1) year, the Base unit and handset (WDECT2355) or base, charger and handsets (2) (WDECT2355 +1). All accessories (AC Adapter etc)are covered for 90 days only.

STATEMENT OF REMEDY: In the event that the product does not conform to this warranty at any time while this warranty is in effect, the warrantor at its discretion, will repair the defect or replace the product and return it to you without charge for parts or service. THIS WARRANTY DOES NOT COVER OR PROVIDE FOR THE REIMBURSEMENT OR PAYMENT OF INCIDENTAL OR CONSEQUENTIAL DAMAGES. THIS GUARANTEE IS IN ADDITION TO AND DOES NOT IN ANY WAY AFFECT YOUR RIGHTS UNDER THE CONSUMER GUARANTEE ACT.

PROCEDURE FOR OBTAINING PERFORMANCE OR WARRANTY: In the event that the product does not conform to this warranty, the Product should be shipped or delivered, freight pre-paid, with evidence of original purchase (eg. a copy of the sales docket), to the warrantor at:

UNIDEN AUSTRALIA PTY LIMITED SERVICE DIVISION
345 Princes Highway, Rockdale NSW 2216
Fx (02) 9599 3278
www.uniden.com.au

UNIDEN NEW ZEALAND LIMITED SERVICE DIVISION
150 Harris Road, East Tamaki, Auckland
Fx (09) 274 4253
www.uniden.co.nz

Customers in other States should ship or deliver the Product freight pre-paid to their nearest Uniden Authorized Repair Centre (Contact Uniden for the nearest Warranty Agent to you).

Additional Handset & Charger

Expand Your System!

WDECT2305 HANDSET & CHARGER

Easily expand your cordless phone system by adding the WDECT2305 Handset and Charger*. The WDECT2305 gives you the mobility you need to stay connected with friends and family. Place this handset and charger in any convenient location, no need for an extra phone jack! Another innovation from Uniden, the company that bring outstanding wireless communication products to people's lives throughout the world.

* Operates with Multi Handset Cordless Systems: WDECT2315/ WDECT2355 Series

AVAILABLE AT PARTICIPATING RETAIL STORES

WDECT
WIDEBAND DIGITAL

Uniden®

Optional Cordless Handset and Charging Cradle

For use with Multi Handset Cordless Systems: WDECT2315/ WDECT2355 Series

Call Transfer

CallerID

No Phone Jack Needed

© 2004
Uniden Australia Pty Limited
Uniden New Zealand Limited
Printed in China
UPZZ01336BB